

TOMB RAIDER

ULTIMATE

UNIFICATION GUIDE



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**TOMB RAIDER
UNITED**





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INTRODUCTION

As any long-time fan, I was confused by the concept of a **Unified Timeline**, mainly because of the different events that conflict between the stories of each version of the character.

Unifying a 30 year old franchise with multiple timelines is a difficult task that requires a lot of rewriting and an extensive creativity effort.

Due to this, I, *João Pedro Pancionato (John P.)* from **Tomb Raider United** (click to follow), decided to attempt to create a cohesive way for anyone to visualise the Tomb Raider franchise and its multiple continuities, firstly by listing the events of the *Classic*, *L.A.U.* and *Survivor* timelines to finally culminate in the *Unified Timeline*.

One important thing to mention is that this document was made with only one intent: **to have fun.**

That being said, this timeline guide is in no way intended to act as something official, or to offend anyone.

I hope you have fun!



INITIAL DISCLAIMERS

1. While this document was being created, *Tomb Raider Legacy of Atlantis* and *Tomb Raider Catalyst* had just recently been announced. (December - January 2025).
2. I chose to keep some media out of the three original continuities, such as the book *Tomb Raider: The Amulet of Power* and the games *Tomb Raider: Curse of the Sword*, *Tomb Raider: The Prophecy*, *Tomb Raider Reloaded* and *Lara Croft GO*. this is due to reasons such as general lack of importance for the story or to favor a canon that is better described by other works.
3. In addition to the games and books mentioned above, the Netflix series *Tomb Raider: The Legend of Lara Croft* was also excluded from the **Unified Timeline** due to some major inconsistencies.
(For more info, see **EVENTS THAT I CHOSE TO IGNORE** section further down.)
4. However, I chose to keep the *Dark Horse tie-in comics*, the comic mini-series *Lara Croft and The Frozen Omen*, the books *Tomb Raider: The Lost Cult*, *Tomb Raider: The Man of Bronze*, *Lara Croft and the Blade of Gwynnever* and *Tomb Raider: The Ten Thousand Immortals* as being part of the general canon.
5. This document was created by studying and collecting information from many places in the internet, such as from official sources, fansites and using general facts widely accepted by the community. Due to this, some dates and events might diverge from source to source. Creative liberty was also required to create the **Unified Timeline**, and was used to rewrite or add events when necessary.
6. Personally, I have played all games excluding *Curse of the Sword* and *The Prophecy*, and have never read most of the books, but I made an extensive research about everything described here. That said, if anything is wrong, please tell me.

Constructive criticism is always welcome!

THE THREE ORIGINAL CONTINUITIES



I will start by listing the three main game timelines (Classic, Legend/Anniversary/Underworld and Survivor), taking into account all (if not most of) the canon events to each continuity, specifically focusing on games, some books and tie-in comics.

For easier visualization, I will separate the timelines in different colors, and will also keep years and dates synchronized side by side, so readers can compare the different events between them.

That being said, let's take a look at all pre-existing timelines:



TIMELINE

1968 BIRTH

- Lara Amelia Croft** is born to Lord Henshingly Croft and Lady Croft in Wimbledon Surrey.

Between 1968 and 1984 (16 years)

- From age 3 to 11 Lara was tutored privately. From age 11 to 16 she went to Wimbledon High School for Girls, enrolling in Gordonstoun school soon after.

1984 16 YEARS OLD

- Game: Tomb Raider The Last Revelation (1999), Angkor Wat section**
After witnessing a lecture on archaeology by Werner Von Croy in Gordonstoun, Lara convinces her parents to let her go in one of her first expeditions with Werner, that wants to find the Iris Artifact in Cambodia. Lord Croft, who was acquainted to Von Croy's father, a Museum Curator, allows Lara to go. During the expedition Lara finds a backpack on a skeleton and Werner is seriously injured on his leg while recovering the artifact.
- Game: Tomb Raider Chronicles (2000), Black Island section**
Lara is taken to Winston's family house in Connusie, Ireland, due to renovations taking place in Croft Manor. There she ends up adventuring to the Black Island with family friend Father Patrick. While at the island, she finds the Bestiary, a book that they use to exorcise a demon called Verdilet.

Between 1984 and 1989 (5 years)

- At some point, Lara is arranged to marry the Earl of Farringdon, a wealthy aristocrat. She also attends to a Swiss finishing school.

1989 21 YEARS OLD

- At 21, Lara survives a plane crash in the Himalayas that changes her life forever. after the crash, she chooses a life of adventure and relic hunting, abandoning high society and her soon to be husband, which leads her parents to disown her.^{#1}
- Between 1989 and 1995 (6 years)**
- Lara goes in many different adventures and expeditions around the world, gaining worldwide fame and prestige. She also builds her own fortune by selling books based on her adventures. Among her discoveries, she finds the Ark of the Covenant and the Fertility Idol.**
- At some point Lara also takes a picture with her former mentor Werner Von Croy in an excavation in Egypt.
- Lara inherits her house (Lara's Home) from her aunt, and moves into it. She also hires Winston, the old family butler to live with her.

L.A.U.

TIMELINE

1977 BIRTH

- Lara Croft** is born to Count of Abbingdon and archaeologist Lord Richard James Croft and Lady Amelia De Mornay Croft in Surrey's Parkside Hospital, Surrey.

Between 1977 and 1986 (9 years)

- Between the ages of 3 and 6, Lara attended the Abbingdon Girls School, where it quickly became clear that she was an exceptionally gifted child.

1986 9 YEARS OLD

- Game: Tomb Raider Legend (2006), Bolivia level flashbacks**
At 9 years old, Lara and her mother Amelia survive a plane crash in the Himalayas. Amelia loses her brooch on the wreck, a gift from Richard. While taking shelter inside a temple, Lara discovers and interacts with a strange portal linked to a stone dais and a sword. Amelia disappears through the portal after hearing a voice telling her to pull the sword from the dais. Lara manages to survive alone and is rescued after a ten-day trek to the nearest settlement. This event causes Lord Croft to become obsessed to discovering what truly happened to Amelia.

Between 1986 to 1992 (6 years)

- Lara goes on many expeditions with her father, who was trying to uncover the truth about Amelia's mysterious disappearance. Among these expeditions, a failed attempt to find the Scion of Atlantis, an artifact said to possess all the knowledge of the ancients.

1992 15 YEARS OLD

- When Lara was 15 years old, Richard Croft died mysteriously in Cambodia. In reality, he had been hired by Jacqueline Natla to find the Norse underworld of Helheim for her, but ended up discovering her evil schemes, and in turn she killed him, leaving no trace of his body. Since neither Richard or Amelia's bodies were found, The Croft's assets and titles passed to Richard's brother, Errol Croft.^{#2}

Between 1992 and 1995 (3 years)

- Lara challenges Errol in court. She wins, and takes back control of the Croft's assets and royal title, becoming Countess of Abbingdon.

CAPTIONS:

Written in Purple: Game, Book or Comic that occur in said date.

Written in Green: Timeskips.

Written in Red: Events during the timeskips.

MINOR INCONSISTENCIES AND ALTERNATIVE EVENTS

- There's an alternate version for the 1989 plane crash in the **Classic Timeline**, where the Earl of Farringdon was also present in the plane, dying in the crash when he and Lara were coming back from a ski trip, leaving Lara as the only survivor. I chose to keep the original script for this timeline.
- Some sources quote 1995 as the year that Richard Croft died in Cambodia in the **L.A.U. Timeline**, when Lara was 18 instead of 15 years old. I chose to keep it as happening in 1992.
- There is another version for how Lara survived the pyramid's collapse in the **Classic Timeline** shown in the book "The Amulet of Power", where she is rescued by another archaeologist and taken to a hospital in Cairo. I chose to use the short story "The Myth of El Hawa" instead.
- The book "The Ten Thousand Immortals" has some inconsistencies related to some dates from the **Survivor Timeline**, as the book was originally set as occurring a year after Yamatal. This was later retconned, with the book now occurring merely weeks to months after Lara returns from the island.
- The Netflix Show "Tomb Raider: The Legend of Lara Croft" is stated to occur 3 years after Lara had collected the Jade Box. This causes inconsistencies with many other dates within the **Survivor Timeline**, as the Jade Box was collected at some point before Tomb Raider (2013), which is set 5 years before Shadow of the Tomb Raider. For consistency reasons, I will leave it as occurring mere months after Shadow, in 2018.
- Early sources depict Amelia's death as occurring when Lara was only an infant in the **Survivor Timeline**, as Lara sometimes remarks not remembering her mother's face in Rise of the Tomb Raider. This was later retconned in Shadow of the Tomb Raider, with Lara having plenty of memories of her mother, who died when she was 6 according to the official artwork for the game.
- The official artwork for Shadow of the Tomb Raider also depicts Richard's death as occurring when Lara was 9 years old in the **Survivor Timeline** while early sources depict it as occurring when Lara was 11. I chose to leave it as occurring when she was 11, as it would make more sense for the timeline.

SURVIVOR
TIMELINE

1992 BIRTH

- Lara Croft** is born to archaeologist Lord Richard James Croft and Lady Amelia De Mornay Croft in Wimbledon, Surrey.
- Between 1992 and 1997 (5 years)**
- Lara spends much of her early childhood traveling with her parents in many expeditions around the world.

1995 27 YEARS OLD

- **Game: Tomb Raider Chronicles (2000), Rome section**
Lara goes looking for the Philosopher's Stone in Rome. She manages to get it after defeating fellow archaeologist Pierre DuPont and his goon Larson Conway, who were also after it. Both survive their encounters with Lara however.
- Lara also finds and kills Bigfoot, gaining worldwide attention in the media.

1996 28 YEARS OLD

- **Game: Tomb Raider (1996)**
Lara is hired by Jacqueline Natla to find the Scion of Atlantis in Peru, located inside the lost city of Vilcabamba. After collecting it, Lara discovers about two other missing pieces scattered around the world, and recovers them after facing once again Pierre and Larson, who were also hired by Natla to recover pieces of the Scion. Once complete, the artifact is seized by Natla, who takes it to the Great Pyramid of Atlantis. Lara follows her into the pyramid, facing many Atlantean mutants and Natla's goons on the way, including a malformed Doppelganger. The Scion is later destroyed by Lara to prevent Natla from using it to recreate the Army of Atlantis. Natla dies in a battle with Lara.
- **Game: Tomb Raider - Unfinished Business (1998)**
After defeating Natla, Lara recovers some pieces of the destroyed Scion, and exterminates the remaining Atlantean mutants before leaving the Great Pyramid. She also returns to Egypt to collect the Statue of Bastet that she had seen when exploring the place.

1997 29 YEARS OLD

- **Game: Tomb Raider 2 (1997)**
Lara goes to China after the Dagger of Xian, a mythical dagger that can transform the user in an immortal dragon. The dagger is also being searched by Marco Bartoli and his Fiamma Nera cult. Lara goes in a globe-trotting adventure after the Talion, the key to open the door of the Temple of Xian, where the dagger lies. Lara defeats Bartoli and the Fiamma Nera, and recovers the dagger.
- **Game: Tomb Raider 2 - The Golden Mask (1999)**
After finding the dagger, Lara goes to Melkinov Island, located among Aleutian Islands to recover the Golden Mask of Tornarsuk. There, she faces A.V.A.L.A.N.C.H.E., a neo-soviet organization who is also after the fabled mask. Lara also ends up uncovering an unknown lost civilization, whose city was built using pure gold.

1995 18 YEARS OLD

- **Game: Tomb Raider Legend (2006), Peru Level flashback**
Lara goes on an excavation to discover the tomb of the Last Queen of Tiwanaku in Paraiso, Peru with her friend Amanda Evert and some college friends. Most of them die to an unknown entity that was roaming the tomb. Amanda is thought dead when the tomb floods, but survives by taming the entity with a mysterious Wraith Stone.

1996 19 YEARS OLD

- Lara finds and kills Bigfoot, gaining worldwide attention in the media.
- **Game: Tomb Raider Anniversary (2007)**
Lara is hired by Jacqueline Natla to find the Scion of Atlantis, an artifact that she had already searched years before with her father, which is located inside the lost city of Vilcabamba in Peru. After collecting it, Lara discovers about two other missing pieces scattered around the world, and recovers them after facing Pierre DuPont, another archaeologist also hired by Natla to find a piece of the Scion, and the mercenary Larson Conway. Once complete, the artifact is seized by Natla, who takes it to the Great Pyramid of Atlantis. Lara follows her into the pyramid, facing many Atlantean mutants and Natla's goons on the way, and even a malformed Doppelganger. The Scion is later destroyed by Lara to prevent Natla from using it to recreate the Army of Atlantis, that she would use to take over the world and initiate what she calls "The Seventh Age".
- Lara confronts Natla, and manages to crush her with a pillar. Natla survives due to her innate immortality, but is left entombed among the debris of the Great Pyramid of Atlantis.

Between 1996 and 2006 (10 years)

- **Lara goes into many expeditions and adventures around the world, gaining worldwide prestige over her discoveries. She also meets many new friends such as and Toru Nishimura, a media mogul from Japan and Alister Fletcher.**
- **Lara also gets closer to Zip, a tech-savvy college friend of hers.**
- **Both Alister and Zip become her field assistants during missions, with Lara hiring them to live in the manor.**
- **She also makes many enemies, such as Shogo Takamoto, a Yakuza mobster that Lara had an "unfriendly discussion" about artifact trafficking once.**

1997 5 YEARS OLD

- At 5 years old, while playing in one of her father's archaeological digs, Lara discovers a Jade trinket. She takes it to Roth, who transforms it into a pendant for her. This is considered as the first of her many findings.

- **Game: Tomb Raider Chronicles (2000), New York City section**

With the aid of Zip, a hacker for hire, Lara invades VCI, Von Croy's family business HQ in New York City to steal the Iris Artifact, a relic she had discovered many years prior with Werner himself. She invades the building, and after dealing with high-tech level security measures, she manages to escape with the artifact under heavy gunfire.

- **Amanda Evert, that had survived the incident in Paraiso years before, chooses not to reveal her survival for Lara even years after the event, feeling bitter over the fact that Lara and her surviving friends never tried to look for her, or dig her out of the tomb.**

- **Amanda also develops a deep connection with the entity that saved her from the tomb, managing to use its mystical powers whenever carrying its Wraith Stone.**

- **Lara gets more and more experienced over time, earning worldwide fame and prestige over her adventures, being compared to her own father as one of the greatest explorers and archaeologists ever.**

1998 30 YEARS OLD

- **Game: Tomb Raider 3 (1998)**

Lara goes searching for the Infada Stone in India. After collecting the artifact, she is met by Dr. Mark Willard, a scientist that informs that the stone is part of a set of Artifacts made from the ore of a meteorite that fell on Antarctica millions of years ago, and hires her to find the other 3 missing artifacts around the world for him: the Ora Dagger, located in an island in the South Pacific in possession of a cannibal tribe, Element 115 in Nevada, being held inside Area 51, and the Eye of Isis in London, in possession of Sophia Leigh, the owner of a cosmetics company. Lara collects the artifacts and returns them to Willard in Antarctica, only to discover his plans to use their combined powers to force evolution upon mankind. Lara kills a mutated Willard and takes the artifacts away with her.

- **Game: Tomb Raider 3 - The Lost Artifact (2000)**

Soon after killing Willard, Lara finds out through a document in his pocket about a fifth artifact called Hand of Rathmore, that was being kept in his property in Scotland. Lara goes after it only to find out it had been stolen by Sophia Leigh, a foe she thought she'd killed before in London during her search for the Eye of Isis. Lara goes after Sophia and kills her for good, recovering the Artifact.

- **Game: Tomb Raider Chronicles (2000), Russia section**

Lara goes after the Spear of Destiny with the aid of her former college teacher and friend Charles Kane. She infiltrates a Russian base in Siberia, where she boards an U-Boat from captain Sergei Yarofev after the spear, that lies in a deep-sea wreck. Lara collects it, but ends up losing the artifact after a confrontation with mafia boss Sergei Mikhailov, where the spear mysteriously vanishes in an explosion, destroying the U-Boat in the process. Lara escapes the U-Boat with Yarofev's help through a escape pod, being rescued by Charles Kane right after.

1998 6 YEARS OLD

- Amelia Croft dies in a plane crash in the Himalayas. #6
- This leaves Richard deeply distraught by the loss of his wife, leading him to secretly retrieve her body and attempt to resurrect her through an ancient Tibetan ritual, but without success.
- Richard brings Amelia's body back to England and buries her inside a crypt adjacent to Croft Manor's Main Hall, not revealing its location to anyone. To most, Amelia's body had disappeared in the crash.
- Amelia's sudden death causes Richard to become even more obsessed with finding the key to immortality, something he had been doing for years before meeting her.
- Looking for more proofs on the immortal soul, Richard goes to many more expeditions around the world, often being accompanied by Lara and Conrad Roth, fellow archaeologist, friend, and surrogate father figure to Lara.

Between 1998 and 2003 (5 years)

- **At some point, Lara locks Winston, the family butler in the manor's fridge as a prank.**
- **Richard is eventually approached by Ana, an agent from Trinity, an ancient cult-like organization that wants to seize powerful artifacts for world domination. Trinity is interested in Richard's research on immortality.**
- **Ana starts a romantic relationship with Richard, looking to manipulate him for Trinity's goals.**
- **Lara and Ana get along very well, and Ana grows fond of her and Richard over time.**

- **Game: Tomb Raider The Last Revelation - The Times Exclusive level (2000)**

Lara is contacted by The Times newspaper to go investigate unexplored corridors and chambers located inside Tutankhamun's Tomb.

- **Game: Tomb Raider The Last Revelation (1999)**

At the turn of the millennium, Lara goes after the Amulet of Horus, a fabled artifact said to be holding Seth, the Egyptian god of destruction at bay in a tomb located at the Valley of the Kings. Lara recovers the artifact, but inadvertently releases Seth upon the world, bringing up Armageddon. With the help of her friend Jean Yves, Lara goes around Egypt looking for the Armor of Horus, necessary to summon the Sun God Horus on Earth to fight Seth and banish him forever. She also has to deal once again with Von Croy, who wants the Amulet for himself. After failing to summon the Sun God, Lara is forced to battle Seth alone, and manages to seal him away inside the Great Pyramid of Giza using the amulet. While escaping, the pyramid collapses and entombs her inside. Lara is presumed dead.

- **Game: Tomb Raider Chronicles (2000)**

As the world hears about Lara's supposed death, some of her closest friends, Father Patrick and Charles Kane, reunite with Winston at Lara's Home for a memorial service. There, they reminisce about some of her oldest adventures in Rome, Black Island, Russia and the VCI Tower.

- Von Croy remains in Egypt looking for Lara's body in the pyramid, but only manages to find her backpack.

- **Short Story: Tomb Raider: The Myth of El Hawa (2022)**

Lara survives the pyramid's collapse, although severely injured, and somehow, she is miraculously saved by the Bedouin "Bantiwa" tribe from the desert. Putai, a shaman member of this tribe takes care of Lara until her wounds heal.

Between 2000 and 2003 (3 years)

- **Lara retires from her tomb raiding life, and starts to live among the tribe, learning their ways, eventually becoming one of them. She eventually defeats another tribe in battle, being known as "El Hawa", the desert wind, a protecting warrior for the tribe.**
- **An unspecified amount of time later, Lara returns to England with a scarab amulet presented to her by Putai as a memento of her ordeal in Egypt. Sometime after arriving, she overhears that the Bantiwa were decimated back in the desert.** #3

- **Richard discovers about Trinity's existence and their supposed interest on his work on finding the key to immortality.**
- **Pedro Dominguez, Trinity's leader, orders Ana to kill Richard before he exposes the organization. Ana is unable to do it, as she indeed fell in love with him. He then sends an assassin to do so.**

- **Game: Tomb Raider The Angel of Darkness (2003)**

A more reclusive Lara is contacted by Von Croy in Paris. Werner asks Lara for help finding five paintings that used to belong to someone called Brother Obscura for his client, Pieter Van Eckhardt. Lara refuses, and during a discussion, she is knocked unconscious and Werner is killed by a mysterious figure. Being framed by his death, Lara is chased by the police, managing to escape after losing her trusty backpack to a police dog. She goes around Paris collecting information about the murder, and discovers that there's a serial killer on the loose, called the "Monstrum". After interrogating the mobster Louis Bouchard and the investigative reporter Luddick, Lara learns about a conspiracy related to the Cabal, an occultist group located in Prague who are trying to resurrect the ancient Nephilim Race by using secret glyphs located in the paintings that Von Croy was after. She also meets Kurtis Trent, a member of the Lux Veritatis, an enemy organization of the Cabal, who uses a mythical psychic weapon called Chirugai, learning from him about the Periap Shards, artifacts that can be used to kill the Nephilim. Both Lara and Kurtis team up, managing to dismantle the Cabal, finally discovering the true identity of Werner's murderer, Karel, an actual Nephilim that was behind everything, acting both as the Monstrum, and impersonating Eckhardt all along. After Kurtis's apparent death, she follows a sign from his Chirugai meaning that he could still be alive.

- **Book: Tomb Raider: The Lost Cult (2004)**

Sometime later, Lara is contacted by CIA to infiltrate into antiquity dealer Lancaster Urdmann's retreat, and recover stolen Iraqi artifacts that were trafficked in exchange of having her name cleared of charges from Von Croy's murder. While recovering the Hammurabi Tablets from Urdmann's personal office, Lara is caught by Urdmann himself, but escapes with the tablets after a brief confrontation, delivering the artifacts back to CIA, finally having the charges taken off. Soon after, Lara hears about the death of her friend and archaeologist Professor Frys, murdered by an unknown assassin shortly after burning his research on the Méne cult, a strange cult located somewhere in Peru. Sensing that he might have discovered something shady, and that this cult might have something to do with his death, Lara jets to the mysterious cloudy forests of eastern Peru, home of the Méne ruins, and makes a shocking discovery: A group is attempting to revive this sinister cult and its mind-controlling ways. She also discovers that cult's current leader is her former friend Ajay, who becomes obsessed on killing Lara. Ultimately, Lara thwarts the cult's plans, and ensures that their mind-controlling ways do not spread.

- **Game: Shadow of the Tomb Raider (2018), Croft Manor Flashback**

Richard is murdered by a Trinity assassin. The whole ordeal is staged to look like he had committed suicide. #7

- An 11 year-old Lara witnesses her father's lifeless body shortly after his death, deeply traumatizing her.

Between 2003 and 2013 (10 years)

- **After Richard's death, Lara is left in care of Roth and Winston until she reaches majority.**

- **As Richard died when Lara was still underage, the Croft's wealth and assets end up falling into the hands of her uncle Atlas De Mornay, Amelia's brother. Atlas also seizes Croft Manor, becoming executor of the estates.**

- **Book: Tomb Raider: The Man of Bronze (2004)**

Sometime later after returning from Peru, Lara Croft flies to Warsaw to help a contractor, freelance researcher Reuben Baptiste hires Lara's to help in transporting precious cargo, but before he can reveal any more details, he is mysteriously murdered. Looking for answers, Lara is contacted and hired by Reuben's employer, the mysterious Order of the Bronze, who wants to avenge his death, seeking Lara's help in a mission. The Order shares with Lara its greatest treasure: a bronze android thousands of years old with uncanny abilities. But the android, however, is incomplete, missing a leg. The Order then asks Lara to find and recover the missing leg to restore its full power. Hot on the trail is again Lancaster Urdmann, now working for an unknown employer called Silver, who also wants to find the android's leg. Lara jets from Siberia to Australia and to Rio de Janeiro, following leads on the relic's whereabouts while having to deal with Urdmann's efforts to kill her. Eventually Lara manages to get the Leg, and confronts both Silver and Urdmann, who is expelled from reality by a black hole during a confrontation involving the restored android and his magical powers. Silver is defeated, and Lara returns home.

2006 29 YEARS OLD

- **Game: Tomb Raider Legend (2006)**

Lara receives a call from Anaya Imanu, a college friend about a stone dais and a portal similar to the one her mother disappeared, that had been located in Bolivia. She investigates and learns that to use the portal, she needs to reforge the legendary Excalibur Sword, and that the portal is connected to the mythical Avalon. With the help of her assistants Zip and Alister, Lara tracks the sword pieces, and goes around the world retrieving them, facing some enemies that were in their possession, such as Shogo Takamoto, the mobster from Japan who Lara was already acquainted to, James Rutland, the son of an American senator and Amanda Evert, her old college friend that had returned, and who also wants to get to Avalon. Lara also retrieves a piece from King Arthur's Tomb, and discovers that the last piece, the Ghalali Key, essential to reforging the sword was in possession of her mother on the day of the plane crash, being the brooch Amelia was wearing, revisiting the wreck to retrieve the piece. After reforging the sword, Lara returns to Bolivia and after defeating Amanda and Rutland, manages to open the portal, mysteriously witnessing her mother on the other side. Realizing that she is actually speaking to her mother in 1986, Lara tries to tell her to avoid pulling the sword, but Amanda tells Lara to pull the sword in the present to be teleported to Avalon, causing Amelia to mistakenly do so in the past. This also collapses the portal in the present. Enraged, Lara interrogates Amanda on what's really on the other side of the portal, and knocks her out afterwards, taking Amanda's Wraith Stone with her. Lara returns to Croft Manor with Excalibur, planning to find another way into Avalon.

- **Lara grows up and enrolls in UCL (University College of London), looking to graduate in archaeology and continue her father's work.**
- **At some point, Lara and Roth go on an adventure in Chile where they uncover a Jade Box on an ancient temple. Lara takes the box with her after a brief confrontation with local protectors, that warn Lara and Roth about the dangers of what lie within it. Lara and Roth don't take the warning seriously however.**
- **Lara and Roth climb Mount Snowdon in Wales, where he teaches her mountaineering skills.**
- **Winston also leaves the Croft household at some point.**
- **At UCL, Lara meets Sam Nishimura, who she becomes best friends with.**
- **She also enrolls in Bow and Arrow classes while in university, joining the Sisters of Artemis archery club.**
- **Lara and Sam go on many trips together, traveling to places such as Mt. Kilimanjaro, Bulgaria and The Great Wall of China.**
- **Lara graduates at UCL.**
- **Lara moves to an apartment in London, away from her otherwise wealthy and luxurious home in the countryside.**

Between Legend and Underworld (Some months)

- **Amanda locates the remains of the Great Pyramid of Atlantis, and unearths Natla from it. She plans to use Natla's knowledge over the ancient world to find another way into Avalon. Natla also creates a new Doppelganger of Lara through mystical means to serve as a thrall for her deeds.**
- **Game: Tomb Raider Underworld (2008)**
Some months after the events in Bolivia, Lara discovers that all the underworlds from different myths could actually be the same place with different names. Lara locates Niflheim in the Mediterranean Sea, where she ends up finding one of Thor's Gauntlets, but loses it to mercenaries hired by Amanda. She follows them to a ship where she reunites with Jacqueline Natla, who she thought to be dead ever since the events in Atlantis, and Amanda, who is still on her quest to discover the underworld of Avalon. Natla tells Lara that to enter Avalon/Helheim, she'll need Thor's Hammer to open the door, and that she also needs both gauntlets and Thor's belt to wield Mjölnir.
- Lara discovers that the other gauntlet was in Croft Manor all along, as her father had discovered it long before. Amanda and the Doppelganger invade the manor to reclaim Amanda's stone, blowing the place up. The Doppelganger also kills Alistair, with Lara recognizing it as being similar to the creature she saw before in Atlantis, vowing revenge on Natla and Amanda. She eventually locates Thor's Belt in Mexico, and discovers Valhalla, where she collects Thor's Hammer, returning to Natla soon after, as she had promised to help Lara find and open Helheim. Natla leads Lara to Helheim where she finally reunites with Amelia, but discovers that she had died long before and became a dead thrall. Lara confronts Natla, who reveals her real plans to use a device called The Midgard Serpent located there to destroy the world, finally starting "The Seventh Age". She also tells Lara what really happened to Richard in Cambodia decades before. Lara and Amanda eventually join forces to defeat Natla and keep her from using the Midgard Serpent. Lara destabilizes the serpent and throws Mjölnir at Natla, apparently killing her by making her fall in the lake of Eitr below, escaping Helheim alongside Amanda through a portal. They part ways afterwards.
- **Game: Tomb Raider Underworld - Beneath the Ashes (2009)**
Natla, who had survived once again although deeply injured, sends the Doppelganger to Kill Lara. Meanwhile, Lara, amidst the ruins of her manor, manages to discover a password "Ohk Eshivar" that Natla uses to control the Doppelganger from a relic her father had collected, using it to free it from Natla's control. After freeing it, Lara asks it to go kill Natla once and for all.
- **Game: Tomb Raider Underworld - Lara's Shadow (2009)**
The Doppelganger returns to Natla, who is about to use a device to heal herself. The Doppelganger sabotages the device, trapping Natla in a pool of Eitr, where she apparently drowns to death.

Between 2006 and 2010 (4 years)

- **Lara goes through a period of reevaluation of her life after the events of Legend and Underworld, but soon returns adventuring around the world.**

2010 33 YEARS OLD

- **Game: Lara Croft and the Guardian of Light (2010)**
Years after Underworld, Lara goes to Yucatán, Mexico and discovers the Mirror of Smoke, inadvertently releasing the ancient Xolotl, Keeper of Darkness. This awakens Totec, the Guardian of Light, that forms an uneasy alliance with Lara to stop Xolotl from plunging the world into eternal night before sunrise.

Between 2010 and 2014 (4 years)

- Lara continues her adventures, going after many relics and artifacts.

2013

21 YEARS OLD

- Lara plans her first expedition after college to discover the lost island of Yamatai, in the Dragon's Triangle near the coast of Japan. For the expedition, she invites her best friend Sam and also contacts Conrad Roth for the adventure, who offers his ship, the Endurance, and its crew members for the adventure.
- **Comic: Tomb Raider: The Beginning (2013)**
Lara and Sam board the Endurance, and meet the crew; Joslin Reyes, James Whitman, Angus Grim, Jonah Maiava and Alex Weiss.
- **Game: Tomb Raider (2013)**
After 22 days on the sea looking for Yamatai, the Endurance is hit by a mysterious storm after crossing the Dragon's Triangle. The vessel shipwrecks on an uncharted island (soon discovered to be Yamatai itself) that is apparently impossible to escape due to an unknown force that causes storms to ravage the area. Lara eventually reunites with the Endurance crew, and has to survive the harsh conditions of the Island, as well as face the dangerous Father Mathias and his Solarii Brotherhood, a religious cult that worships Himiko, the Sun Goddess whose spirit is present on the island, looking for a worthy descendant to possess as a vessel. Fetching a bow and arrow for defense, Lara goes on a quest to save Sam, who is kidnapped by the Solarii, being deemed the perfect vessel for Himiko to take over. During a confrontation, Roth dies protecting Lara from the Solarii, which deeply traumatizes her. Lara eventually rescues Sam from Himiko's palace, and interrupts the ritual of her return, killing Father Mathias with Roth's dual pistols. Together, Lara, Sam and most of the Endurance's crew survive and escape the island together, with the exception of Grim, Alex and Steph. This adventure heavily affects Lara, as she was skeptical of supernatural events until this.
- **Book: Tomb Raider The Ten Thousand Immortals (2013)**
Shortly after returning from Yamatai, Lara and Sam try to get back to their old life. But for Sam this proves to be too difficult. Lara receives a call from a hospital, learning that Sam is in a coma due to a substance overdose, allegedly trying to commit suicide. Lara discovers a suicide letter from Sam, telling that she is still afflicted by Himiko. For some time, Lara visits Sam in the hospital while researching for the healing powers of historical artifacts, trying to find unconventional ways to help her friend, having abandoned her skepticism over supernatural occurrences. A wisp of hope arising from a myth gives Lara purpose: the story of an ancient and mysterious artifact, the Golden Fleece that could be used to heal her dying friend, and possibly help explain the supernatural events she witnessed on Yamatai. Lara goes on a globe-trotting quest to find the Fleece, passing thorough places such as England (London, Oxford) to France (Paris) to Greece (Anafi), being aided by some new allies, such as Professor Calahane, a teacher from Trinity College and a close friend of her father, and John Babbington, who helps Lara on identifying some leads on the Fleece, and new enemies such as Ares, an antiquity collector and leader of a group called "The Immortals", a secret organization who wants to seize the Fleece for their own ends, and the organization Trinity, who Lara has a brief and first encounter with during a shootout on Oxford University. Eventually, Lara manages to thwart their attempts to claim the artifact, preventing them from using its power for world domination, also using the Fleece to help Sam recover. #4.

2014

37 YEARS OLD

- **Game: Lara Croft and the Temple of Osiris (2014)**
Lara and rival archaeologist Carter Bell inadvertently release the evil god Seth, cursing themselves with the Mark of Death after Carter tries to retrieve the fabled Staff of Osiris. Imprisoned with gods Horus & Isis in an ancient Egyptian temple, they all team up to stop Seth from conquering the world, and to remove the Mark of Death curse from them. For this, they must find pieces of Osiris to resurrect him and defeat Seth's forces. They collect pieces of Osiris's body around the temple, and resurrect him with the staff. Osiris bans Seth forever, and both Lara and Carter have the curse removed.
- **Comic Mini Series: Lara Croft and the Frozen Omen (2015):**
Sometime later, Lara and Carter team up once more against Andro Green and his shadowy cult to stop them from using powerful ancient ivory artifacts to trigger a world-ending cataclysm. Andro uses the artifacts to become an entity of destruction, and Lara defeats it. The Ivory artifacts are destroyed, but Lara manages to keep one of them for her collection.

2015

38 YEARS OLD

- **Book: Lara Croft and the Blade of Gwynniver (2016):**
Lara receives a call from Carter about ancient Egyptian relics being found under London, including an obsidian sword named Blade of Gwynniver, connected to pharaoh Akhenaten, Tutankhamun's father. The artifact is also in the sights of Danny Sampson, a rival archaeologist. Together, Lara and Carter go on a globe-trotting trip uncovering the connections between Egypt and England's history, and the true power of the sword, facing many other artifact collectors and Danny associates. Lara eventually secures the blade and defeats Danny. She also uncovers a worldwide artifact trafficking network that her father was possibly involved to some extent.

2014

22 YEARS OLD

- **Comics: Arc 1: Season of the Witch (2014)**
Suffering from PTSD from her ordeals in Yamatai, Lara also suffers from survivor's guilt coupled with nightmares and flashbacks. Her fellow survivors are also suffering, claiming that they are haunted by "Guardians." Several bizarre instances make Lara question her hold on reality, specifically about whether what she saw on Yamatai actually happened. Sam is kidnapped by Matsu, a cultist that wants to bring back the Solarii who takes her back to Yamatai. This causes Lara, Jonah and Reyes to go back to the island to save Sam. There, they defeat the new cultists, and rescue her. Sam, however, feels afflicted by Himiko's soul, who had latched herself onto her.
- **Comics: Arc 2: Secrets and Lies (2015)**
Lara is visited by an apparition of Alex, who asks her to save his sister, Kaz. Lara departs for Pripiyat, Ukraine, where she finds Kaz and learns that she is the target of her former employers, Trinity, who sent a man to hunt her, called Mr. Cruz. After a massive fight, Mr. Cruz is apparently killed. Lara invites Kaz to live with her and Sam in her apartment in London. Sometime later, Mr. Cruz reappears and tracks them down, now intending on killing them both. Cruz attacks Kaz, who manages to finally kill him by pushing him on subway rails.
- **Comics: Arc 3: Queen of Serpents (2015)**
Lara receives a tape that leads her to believe that Grim is alive and is being held for ransom by a mysterious group, known as Las Serpientes Que Caminan. This prompts Lara to head to Mexico in order to rescue him. At the same time, Sam begins acting strange and Lara begins to worry about her. While looking for Grim in the Mexican jungle, Lara finds and helps a missing child to go back home, and resumes her search for Grim afterwards. She is eventually captured by the same group, and is reunited with "Grim" only to find that it is in fact Grim's twin brother, Cuddy. The pair escape. Later, Lara discovers that Sam is still being influenced by Himiko, who is trying to take control of her mind and body, and vows to find a way to save Sam and banish Himiko once and for all.

2015

23 YEARS OLD

- **Game: Rise of the Tomb Raider (2015), Syria section**
While looking into her father's research on immortality, Lara reads about the Divine Source and the legend of the Deathless Prophet of Constantinople. Looking for the Source, Lara travels to the supposed location of the Prophet's tomb, where the Divine Source could be located. There, she is ambushed Konstantin, a member of Trinity who is also after the source. After escaping with a lead, Lara goes back to Croft Manor for the first time in years to delve more into her father's research on the subject looking for more clues.
- **Game: Rise of the Tomb Raider (2015) - Blood Ties**
While searching for more evidence on the Source's whereabouts, Lara receives a letter from her uncle Atlas who as executor of the estate, claims that she has no legal claim over the manor, as no will was made all those years before, and since her mother had disappeared, her death was not technically declared. As such, she must vacate the manor.

- Through some notes, Lara discovers that her mother's death was the catalyst that led to her father becoming obsessed with immortality, and that he had found her body and brought it home. He searched for a way to resurrect her, though to no avail. After locating Amelia's tomb in a secret crypt adjacent to the manor's Main Hall, Lara has the grave verified, legally declaring her mother's death and granting her full control of the Croft family assets. She has the documentation sent to her uncle. In the meantime she continues to research the lead she saw in Syria.
- **Game: Rise of the Tomb Raider (2015), Siberia section**
Lara discovers in her father's notes that the lead from Syria is linked to the legend of the lost city of Kitezh in Siberia, which sank under a lake centuries before. Realizing that the Divine Source is there, Lara sets to Siberia alongside Jonah to find Kitezh, but is once again thrown into a life-or-death survival situation after an avalanche sweeps her away. Lara is captured by Trinity and reunites with Ana, discovering her relation to the organization, and also that Konstantin is her brother, and is trying to get the source to keep Ana from dying to a terminal disease. Feeling betrayed, Lara pushes on and makes contact with the isolated prophet's people and meets the prophet himself, a man called Jacob, who is still alive even after centuries due to the Divine Source's powers. Jacob and his remnant people help Lara to get to the Source before Trinity, but not before Lara kills Konstantin. Jacob finally dies after the Divine Source is destroyed. Lara escapes Kitezh with Ana, and proceeds to interrogate her about Trinity, with Ana revealing her the truth about Richard's death. Before Ana can say anything else, she is assassinated via a sniper shot by an agent sent by Pedro Dominguez.
- **Game: Rise of the Tomb Raider (2015) - Baba Yaga The Temple of the Witch**
Lara investigates a disturbance within a Soviet mining facility. After fighting a Trinity patrol, she encounters a young woman, Nadia, who is hiding inside a locker. Nadia tells Lara that she is looking for her grandfather, Ivan, who disappeared into the Wicked Vale in search of her grandmother Serafima, and to avenge her presumed death by the mythical witch Baba Yaga, who supposedly lives there. Lara enters the vale, and encounters hallucinogenic pollen from strange flowers, experiencing terrifying visions before confronting the "witch", eventually discovering the legend stems from a Soviet bio-weapons project trying to weaponize the pollen, with Serafima as a researcher caught in the madness, and is now acting as the witch. They eventually find Ivan, and Lara neutralizes Serafima, giving the opportunity for Nadia and Ivan to reunite with her.

2016

24 YEARS OLD

- **Comics: Arc 4: Spore (2016)**
While attending an archaeology conference in Minnesota, Lara finds herself uninterested in the speakers and decides to meet with Joslin Reyes and her friend Dana for combat training. Reyes informs Lara that Dana is going blind. Lara is shocked by Dana's failing vision not in any way hindering her combat prowess. Dana teaches Lara that she is using other techniques such as echolocation. She blindfolds Lara and tells her to focus on sound. Lara does so and suddenly hears Sam's voice. Lara becomes shaken, and they finish their session. Returning to her hotel, Lara is greeted by a man named Todd Bellamy, who is there on behalf of Professor Robert Demur. Demur is interested in Lara's assistance in finding The Mushroom of Immortality. Lara politely refuses and goes to bed. That night a fire alarm is triggered, Lara makes her way out into the hall, through the evacuating crowd, Lara spots Todd propped in a doorway, dead. After speaking with the police, Lara decides to get in contact with Demur.

- Lara and Jonah Maiava meet with Demur in a diner. Demur is panicky and distraught, Lara asks him for the reason he wanted to see her about. He tells her about the fabled mushroom that bleeds black in China, that was key to longer life. A colleague had e-mailed him a text he was translating regarding a formula to be used with the mushrooms. Demur had seen such mushrooms in China years prior with his wife, however he had not obtained samples. Lara goes with Demur to his office to find his notes on that expedition. At Demur's office they are ambushed by a group of armed men who say that Lara and Demur will help them find the mushroom.
- They are revealed to be the Knights of the Spore, a group that wants to obtain the mushroom for themselves. They take Lara, Jonah and Demur to China, where they force Demur and Lara to locate the fungus. While there they also discover that Demur wants the mushroom for himself, as he is dying of liver cancer. He eventually manages to get it and tries to distill the mushroom in a substance for use, but it fails, destroying the mushroom completely. Lara and Jonah rescue Demur from the group, and Jonah kills their leader by shooting him.
- **Comics: Arc 5: Choice and Sacrifice (2017)**
Sam, now institutionalized at the Halberg Asylum in Sweden due to her strange behavior, is still being deeply influenced by Himiko's soul. She mysteriously manages to escape the asylum one day, however, being captured by Trinity soon afterwards. Lara learns that Sam has escaped the asylum and sets out to find her friend, only to discover about her escape and subsequent capture. She also learns that a Trinity agent was posing as a doctor in the asylum, and was experimenting on Sam's link to Himiko to somehow connect with the Divine Source. These experiments, however, inadvertently resulted in Himiko fully taking control of Sam's body, who then escaped the facility.
- Now, almost fully possessed by the sun goddess, Sam (as Himiko) begins gathering followers across Europe and leaves a trail of destruction in her wake, intending on fully completing the possession ritual and potentially returning to Yamatai.
- With the help of Jonah and Kaz, Lara plans to exorcise Himiko from Sam's body once and for all by using an artifact called the Wei Mirror, an artifact that was used by Himiko herself to transfer her soul into new bodies. Sam in an attempt to fight back, takes control and tries to commit suicide by stabbing herself to keep Himiko from using her body, but survives. Lara and Jonah eventually manage to make Sam look at the mirror, drawing Himiko's soul out of her body, trapping the Sun Queen's soul forever, freeing Sam from Himiko's possession once and for all. Sam is hospitalized due to her wounds, and Lara is forced to cut contact with her, as Sam's mother blames Lara for the occurrences, and forbids her from ever seeing Lara again.


2017

25 YEARS OLD

- **Comics: Arc 6: Survivor's Crusade (2017)**
Following the information disclosed by Ana that her father's apparent suicide was a cover up for his assassination, Lara begins hunting down Trinity in hopes of discovering the true person responsible behind it. Lara goes to the lost Temple of Buddha Receiving in Thailand alongside Jonah, keeping from him her real intent of killing Trinity members that were in the place. After almost dying on a trap set to Trinity, Lara ends up discovering a lead of the next place they would make their operations, in Cinque Terre, Italy. Lara goes to Cinque Terre, and investigates an old cathedral where she discovers that the organization is looking for an artifact inside, also discovering a lead on Trinity activity in Antarctica. After killing the soldiers, she interrogates a surviving member, who tells her that they are there after the Cross of Stars, an artifact capable of telling the true location of God. Lara goes back to London to disclose this information to Jonah, who asks her about the real intent of the adventure in Thailand weeks before, with Lara telling that it was a hunt for Trinity all this time.

- Jonah tries to tell Lara to stop her hunt, with Lara agreeing for some time, spending the entire the year traveling around the world to clear her mind, but finds herself unable to do so for too long. Lara then visits the Monastery of Akhenaten in Egypt, a place she'd traveled to with her father during childhood to pay respects, but is ambushed by Trinity, who knew she'd be there. After killing all soldiers, Lara once again interrogates a surviving soldier about a lead she saw in Cinque Terre about Antarctica, but the soldier doesn't say much. Lara then decides to go to Antarctica to investigate by herself.

- **Comics: Arc 7: Inferno (2018)**

Lara now obsessed with dismantling Trinity, tracks down their base in Antarctica. There, she discovers that they were after the the Garden of Eden itself, that was located in Antarctica all this time, with the Cross of Stars being a "map" to find it. She also discovers that Trinity wants to acquire the bark of the Tree of Knowledge to control humanity. Lara however, thwarts their plans, blowing up the place partially by setting off traps set by them to kill her, and seals the Tomb forever afterwards.

2018 26 YEARS OLD

- **Game: Shadow of the Tomb Raider (2018), Mexico section**

Lara and Jonah travel to Mexico to take out yet another Trinity cell in the area, but end up entering an archaeological site that Trinity was exploring. Lara takes pictures of the area for study and escapes after inadvertently activating explosives that Trinity had left behind to destroy the site. They return to Cozumel, where Lara sees that Pedro Dominguez, Trinity's leader, is looking for a temple in the area. Following more leads, Lara discovers the temple and within, a ceremonial dagger with inscriptions that tell of worldwide cataclysms if the dagger is taken. Wanting to avoid Trinity taking the dagger, Lara ignores the warnings and picks the artifact from the pedestal, triggering a massive earthquake and tsunami in Cozumel that kills thousands. Both Lara and Jonah survive, and Lara loses the dagger to Dominguez, who flees before the Tsunami hits. Lara also discovers that Trinity was not only after the dagger, but also after the Silver Box of Ix Chel, where Dominguez plans to use the dagger (called the Key of Chak Chel) and the box combined to become the god Kukulkan and remake the world. They discover a lead that Trinity is actually headed to Peru.

- **Book: Shadow of the Tomb Raider: Path to the Apocalypse (2018)**

Lara and Jonah meet Miguel, a pilot who agrees to take them to South America after Trinity. They make a brief stop in Brazil to check on a lead that Jonah had, but resume the trip to Peru soon after.

- **Game: Shadow of the Tomb Raider (2018), Peru section**

Lara, Jonah and Miguel crash in the jungles of Peru. Miguel is killed by jaguars and Lara and Jonah reunite. They manage to locate the village of Kuwaq Yaku in the middle of the forest where they collect leads on local ruins and structures where the box could be. Lara follows more leads in these ruins and ends up discovering the lost city of Paititi, the last Mayan city in the world, strangely located in Peru instead of Yucatán. There, she joins the local population against Trinity, who had located the box in the area and is trying to get to it.

- After many ordeals, Dominguez manages to get the box and frees Kukulkan, becoming him. Lara is aided by the Yaaxil, mythical protectors that help Lara face Dominguez, now the avatar of Kukulkan, as the avatar of Ix Chel, a powerful Mayan goddess. Lara kills Dominguez, ending Trinity, and retrieves the box, avoiding the end of the world once and for all.
- Weeks later, after exploring many other ruins in Peru and helping the people from Paititi, Lara returns to Croft Manor, rehiring Winston, the old family butler to live with her.

- Finally at home, she retires her bow and arrow, and writes a letter for Jonah reflecting about her future, ready to let go of her tragic past.

- **ALTERNATE ENDING THAT MAY LEAD TO THE UNIFIED TIMELINE**

Weeks later, Lara is seen at the Croft manor's study writing a letter to Jonah, reflecting about her future. In her desk, a letter from Jacqueline Natla addressed to her.

- **Netflix: Tomb Raider The Legend of Lara Croft Season 1 (2024)**

Many months after the events in Peru, Lara spends her time traveling, still trying to deal with her traumas from Yamatai and Roth's death. 6 months later, Lara returns home, deciding to set fire to the artifacts collected by her father, in an attempt of getting rid of her past. She is met by Jonah and her college friend Zip however, who convince Lara to auction the artifacts instead of burning them. During the auction at Croft Manor, the Jade Box that Lara found with Roth years before is stolen by Charles Devereaux, a man who is on a personal vendetta against an organization called The Light that killed his father. Lara, who had never opened the box since retrieving it, discovers that it contained one of the four mythical Peril Stones, artifacts that Devereaux plans to seize and use their power on his revenge plan.

- After further investigation, Lara also discovers that the stones are representations of the worst human attributes; power, wrath, greed, and betrayal that were condensed into stones by chinese goddess Nu'wa to balance the world, and that can cause extreme cataclysms, plunging the world into chaos when combined together, with Devereaux having just stolen the Power Stone from Croft Manor.
- Once again faced with worldwide destruction, Lara races against time on yet another globe-trotting adventure, trying to locate and collect the stones before Devereaux while being aided by Jonah, Zip and Camilla, the daughter of Conrad Roth that works for the Interpol. Devereaux manages to beat Lara however, collecting all stones and becoming an entity of pure chaos. He then travels to Azores to confront The Light, but is defeated by Lara and the Interpol, with the stones being taken from him. Devereaux is arrested.
- In a hurry to save the world from destruction, Lara and Jonah plan to go to the Kunlun Mountains in China to locate the Top of the World, a mythical realm where the stones originated, planning to take them back to Nu'wa and restore balance to the world. Before the trip, Lara receives a pair of dual pistols from Zip, using them as her main weapons of defence. Lara and Jonah manage to reach the mountains, locating the Top of the World where they finally return the stones back to their original realm, saving the world once more. On their way out, both surprisingly encounter a living T-Rex, with Lara killing the beast with her pistols and Jonah's shotgun. Lara return's home, and decides to donate most of her father's artifacts that weren't auctioned to the British Museum. Sometime later, Lara is contacted by Sam for the first time in a long time, asking for help in a situation related to artifact thieves. Lara goes to help, but discovers that Sam had been kidnapped by them. ^{#5}.

- **Netflix: Tomb Raider The Legend of Lara Croft Season 2 (2025)**

Lara follows a lead in Sam's apartment, discovering that she was taken to Russia, being held by the group inside a castle complex. Lara rescues Sam, being suddenly aided by a woman called Fig, who was also in the place for unrelated reasons trying to locate a stolen painting for her employer, Mila. Fig takes both Lara and Sam to meet Mila in Phitos, a foundation created by Mila with the intent to change the world for the best, both through technology as well as by using the power of mythological artifacts. Mila also says she plans on restituting stolen relics to their original places and people, as a mean of historical reparation, and asks Lara to bring her the Mask of Oko, a supposed replica of an Orisha mask that Richard Croft had discovered in the 1970's, so she can retribute it. Lara, who had donated most of her father's discoveries to the British Museum, steals the mask back from the institution, and gives it to Mila.

- Mila however, shows her true goals when she reveals that the mask is a real Orisha Mask, using it's power to kill Oko himself, who was living in a village in Colombia, with Lara witnessing the occurrence, as she hadn't really trusted Mila, discovering her intentions of collecting all the masks to obtain their full power and remake the world in her own view. Lara contacts Sam about the occurrence, with both working together alongside Zip to locate other Orisha Masks before Mila, meeting many other living orishas around the world, such as Yemeja, Taiwo, Kehinde, Babaluaye and Eshu, who accompanies Lara and Sam on their quest.
- Mila manages to kill Kehinde and Babaluaye, taking their masks. Lara convinces Eshu to fight, and goes on a quest to find his mask, as he is the only Orisha capable of stopping Mila, who is getting stronger at every moment. Lara and Sam manage to locate Eshu's mask in Morocco, and together, they decide to take a stand against Mila and her forces on the Lost City of the Yoruba people in Nigeria. Eshu, Yemeja and Taiwo join forces, and together, they manage to kill Mila, with Eshu retrieving all the masks back. Lara and Sam are thanked by the Orisha, and return home with the help of Eshu, who teleports them directly to Croft Manor. Sometime later, Fig, who had survived the battle against the Orisha, joins forces with Penelope Stone, planning to take out Lara once and for all.

QUICK VISUAL GUIDE OF THE THREE MAIN CONTINUITIES:

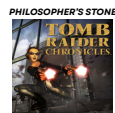
(Only focusing in pivotal events from the Games, Books, Comics and Netflix Show)

CLASSIC TIMELINE

1984



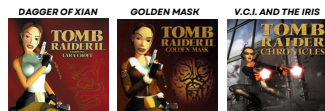
1995



1996



1997



1998



1999



2000



2003

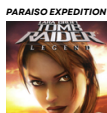


L.A.U. TIMELINE

1986



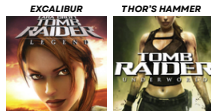
1995



1996



2006



2010



2014



2015



SURVIVOR TIMELINE

2013



2014



2015



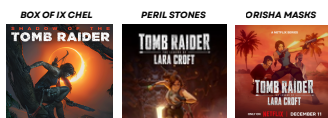
2016



2017



2018



THE UNIFIED TIMELINE



Now we get to the difficult part; combining the three separate timelines into one, single **Unified Timeline**.

To do this, we must understand one fact: *It's impossible to do this without retconning, changing or disregarding some facts entirely.*

Before starting the unification effort, let's go through some necessary topics to explain some things:

- the **FOUNDATION FOR THE TIMELINE**
- the **EVENTS THAT CAN BE INTEGRATED**
- the **EVENTS THAT CAN'T BE INTEGRATED**
- the **EVENTS THAT WILL NEED TO BE REWRITTEN**
- the **EVENTS THAT ARE EXCLUSIVE TO THE UNIFIED TIMELINE**
- the **EVENTS THAT I CHOSE TO IGNORE**

FOUNDATION FOR THE TIMELINE

These are facts that are mostly set to stone, and in some cases immutable, acting as the main rules for the **Unified Timeline**:

- All of the events of the **Survivor Timeline** are now considered to be the foundation for the story of the Unified Timeline - This means that Lara's background and adventures portrayed in *Tomb Raider* (2013), *Rise of the Tomb Raider* (2015), *Shadow of the Tomb Raider* (2018) and tie-in media happened in the same way for this new timeline.
(DISCLAIMER: For my take of the **Unified Timeline**, I chose to ignore the Netflix Show *Tomb Raider: The Legend of Lara Croft*. See **EVENTS THAT I CHOSE TO IGNORE** section for more info.)
- Background events such as Lara's early adventures and overall history from the **Classic Timeline** and **L.A.U. Timeline**, can be integrated into the **Unified Timeline** as long as they do not interfere with or replace the facts established in the Survivor Timeline.
- This also means that, until it's officially established otherwise, Unified Lara was born in 1992, reaching the end of *Shadow of the Tomb Raider* (set in 2018) at 26 years old of age. This means that all Classic and L.A.U. adventures that portray Lara as an adult will happen after *Shadow of the Tomb Raider*, with Lara potentially reaching her 30s or 40s depending on how dates are reorganized.

In summary, this means that:

Survivor Lara Croft



Is the base for



Unified Lara Croft



EVENTS THAT CAN BE INTEGRATED

These are facts that conflict between stories, but can be slightly adapted, retconned or straight up integrated, not requiring extensive work to fit within the **Unified Timeline**:

- **General trivia from the other timelines:**

Trivia such as the inherited title of Countess of Abbingdon and Lara's general education can be integrated without any problems as long as they do not interfere with the base background for the **Survivor Timeline**.

- **Lara's mentoring by Werner Von Croy (from the Classic Timeline):**

In the **Classic Timeline**, Lara meets Von Croy at a lecture in her school, and convinces Henshingly Croft to allow her to go with him on her first expedition to Cambodia, where he mentors her. The problem is that this fact conflicts with Lara going in expeditions with her father and Roth from a young age as established by the **Survivor Timeline**, meaning that it couldn't be her first expedition at all. However, this event can still occur if we retcon it as just another adventure with a new mentor figure/friend for example.

(DISCLAIMER: creating a more direct connection between Werner and Richard could help, as both are famous archaeologists, and would possibly know each other.)

- **Events of the first Tomb Raider (1996) and Tomb Raider Anniversary (2007)**

(from both **Classic** and **L.A.U. Timelines**):

Both game's stories will already be portrayed in the **Unified Timeline** by the game Tomb Raider Legacy of Atlantis (2026), fully integrating them in a new reimagined way, possibly taking facts of both previous versions of the story to incorporate into a new, fresh version. See **EVENTS THAT ARE EXCLUSIVE TO THE UNIFIED TIMELINE** for more info.

(DISCLAIMER: As this document is being created mere weeks after the announcement of Legacy of Atlantis, I obviously still don't know the game's story.)

- **Events of Tomb Raider 2, Golden Mask, Tomb Raider 3, Lost Artifact, The Times Exclusive, and most of the events of Tomb Raider Chronicles (from the Classic Timeline):**

Events of these games can be integrated without any problems after the events of Tomb Raider Legacy of Atlantis in the **Unified Timeline**. This, of course, by changing dates and adjusting some narrative elements, not requiring any extensive rework to fit.

- (DISCLAIMER: The only adventure that will need to be completely rewritten is Lara's visit to the Black Island from Tomb Raider Chronicles, as this is considered as an early contact with the supernatural, contradicting Lara's skepticism with mystical events and creatures until witnessing them in Yamatai in the **Survivor Timeline**. For more info see **EVENTS THAT WILL NEED TO BE REWRITTEN** section.)

- **Events of Tomb Raider The Last Revelation (from the Classic Timeline):**

The events of this game can occur if retconning the prophecy of Seth's return, that occur at the turn of the millennium. Changing the prophecy's time requirement would make it possible to fit it with no problem in the timeline (combined with a new version of **Lara's mentoring by Werner Von Croy**, which is also a requirement for the game to happen.)

- **Events of Tomb Raider The Angel of Darkness (from the Classic Timeline):**

Events from this game can occur if **Lara's mentoring by Werner Von Croy** is correctly established, as she needs to have a pre-existing relationship with him for this game to occur.

- **Events of The Lost Cult, The Man of Bronze, The Frozen Omen and Blade of Gwynnever (from the Classic Timeline and L.A.U. Timeline)**

Events from these books and mini-series can be fully integrated to the **Unified Timeline**.

EVENTS THAT CAN'T BE INTEGRATED

These events conflict directly with the **Survivor Timeline's** background, and can't be integrated in any way:

- Lara's parents disowning her for choosing a life of adventure (from the Classic Timeline):**
 These events conflict with the Croft's lifestyle and Lara's general background in the **Survivor Timeline**.
- Lara and her arranged engagement to the Earl of Farrington and her enrollment at the Swiss Finishing School (from the Classic Timeline):**
 These events conflict with Lara's general background in the **Survivor Timeline**, as she was never engaged to an arranged wedding, and was never required to attend to a finishing school.
 (DISCLAIMER: In fact, Amelia was the one to almost marry the Earl of Farrington in the **Survivor Timeline**.)
- Lara's father's name being Henshingly Croft (From the Classic Timeline):**
 This conflicts with his name being Richard Croft in the **Survivor Timeline**.
- Lara's full name being Lara Amelia Croft (From the Classic Timeline):**
 This conflicts with her name officially being only Lara Croft in the **Survivor Timeline**.
- Lara's parents being alive (From the Classic Timeline):**
 This conflicts with Amelia's tragic death in a plane crash, and Richard's assassination by Trinity in the **Survivor Timeline**.
- Lara inheriting her mansion from her aunt (From the Classic Timeline):**
 This conflicts with Lara inheriting Croft Manor after her parent's death and a legal battle with her uncle Atlas De Mornay in the **Survivor Timeline**.
- "Lara's Home" being Lara's residence (From the Classic Timeline):**
 Lara lives in Croft Manor at the end of the **Survivor Timeline**.
 (DISCLAIMER: **Lara's Home** was a different mansion from **Croft Manor** in the **Classic Timeline**, as she never inherited the manor since her parent's are still alive and living there.)
- Werner Von Croy being the only mentor for Lara, and Cambodia being her first expedition at 16 years old (From the Classic Timeline):**
 This conflicts with Lara having multiple mentors and rolemodels, such as Conrad Roth and her father, who took her on multiple expeditions since she was a kid in the **Survivor Timeline**.
 (DISCLAIMER: One thing to be noted is that Von Croy's existence and Lara's expedition with him are completely possible for the **Unified Timeline** if retconning dates and adjusting the plot. see again **EVENTS THAT CAN BE INTEGRATED** section for more info.)
- Richard being killed by Natla in Cambodia, and his body disappearing (From the L.A.U. Timeline):**
 This conflicts with his assassination by Trinity at Croft Manor in the **Survivor Timeline**.
- Amelia being teleported to Avalon when Lara was a kid, and dying there (From the L.A.U. Timeline):**
 This conflicts with Amelia dying on a plane crash when Lara was 6 years old and being buried at Croft Manor by Richard in the **Survivor Timeline**.
- Errol Croft, Richard's brother, taking control over the Croft's assets after Richard's death (From the L.A.U. Timeline):**
 This conflicts with uncle Atlas De Mornay, Amelia's brother, being the one to do so in the **Survivor Timeline**.

EVENTS THAT WILL NEED TO BE REWRITTEN

These are facts that *heavily conflict* with multiple established facts from the **Survivor Timeline**, as well as facts that conflict between the other continuities. Instead of disregarding them, *I decided that I will try to integrate them somehow*, requiring a complete rework to fit them within the **Unified Timeline**:

- **Lara's adventure to the Black Island from Tomb Raider Chronicles** (from the **Classic Timeline**):

*This adventure heavily contradicts Lara's skepticism with the supernatural until witnessing mystical events at Yamatai from the **Survivor Timeline**, as she would have already witnessed supernatural beings at the Black Island before, making it a must to rewrite this section to fit it within the **Unified Timeline**.*

- **General motivations behind the events of Tomb Raider Legend and Tomb Raider Underworld** (from the **L.A.U. Timeline**):

*The events of these games would need to be completely rewritten to occur in this new timeline, as the motivation behind these events is Lara's obsession to reach Avalon to discover what happened to her mother (which should be dead and buried at Croft Manor according to the **Survivor Timeline**). This can be done more easily if making Lara's motivation to go to Avalon being for the sheer thrill of doing so, discovering it for the pleasure of exploration.*

- **Lara's expedition with Amanda to Paraiso, Peru from Tomb Raider Legend** (from the **L.A.U. Timeline**):

*The expedition to Paraiso, Peru will also need to be completely rewritten to fit this new timeline, as it heavily conflicts with her expedition to Yamatai after college, as well with Lara's skepticism with the supernatural before Yamatai from the **Survivor Timeline**.*

- **Events from Lara Croft and the Temple of Osiris** (from the **L.A.U. Timeline**):

The events from this game will need to be entirely rewritten to avoid conflicts with Tomb Raider The Last Revelation in the new timeline, as Seth would have already been sealed forever inside the Great Pyramid of Giza by the Amulet of Horus.

EVENTS THAT ARE EXCLUSIVE TO THE UNIFIED TIMELINE

These are events that are exclusive to the **Unified Timeline**, and we still have very few information about their plots, with most of them still being entirely speculative:

- **Events of Tomb Raider Legacy of Atlantis (Set to release in 2026):**

*Events from this game are still mostly speculative, as it is being portrayed as a new Remake/Reimagination of the original Tomb Raider from 1996. Due to this, we still don't know how faithful to the original game or to Tomb Raider Anniversary it will be. Due to this, I chose to keep it closer to Tomb Raider Anniversary in my **Unified Timeline**, as a way to keep Natla's immortality from that game, better incorporating it with my rewritten stories of Tomb Raider Legend and Tomb Raider Underworld.*

- **Events of Tomb Raider Catalyst (Set to release in 2027):**

*Events from this game are also still entirely speculative, as we still only have a simple synopsis released to public. Due to this, I will only insert its synopsis in the **Unified Timeline**.*

- **Events of Tomb Raider: Sacred Artifacts comic series (Set to release in 2026):**

These comics haven't been released yet by the time I'm writing this, so I will insert the synopsis in the timeline, as we still don't know the plot.

(DISCLAIMER: As it occurs right after Croft Manor blows up in Underworld, I will put them between Underworld and the events of Guardian of Light.)

- **The existence of the Society of Raiders (New organization):**

The Society of Raiders is an association of relic hunters that inspired themselves on Lara's adventures and achievements, and want to do the same for treasure and knowledge. Still very little known about them in-universe, so I will take the liberty to insert them through my own imagination.

- **New plot adjustments made by the author (Exclusive from this unification attempt):**

*Any other plot point or speculative event that I took the creative liberty to insert in my **Unified Timeline**.*

*(DISCLAIMER 1: Besides the official new games announced, we can also consider the new rewritten events from certain games as being exclusive from this unification attempt. See again **EVENTS THAT WILL NEED TO BE REWRITTEN** section for more info.)*

(DISCLAIMER 2: Beside the new entirely rewritten plots, most of the new events that were created were inserted to bridge some gaps between games. There are only a few of them, and they were positioned in a way that do not interfere on any pre-established canon.)

*(DISCLAIMER 3: Do not mistake these with slight script rewrites in some games, as these new plot adjustments were entirely created by me. Read the captions for each assigned color (**Orange** for slight changes **OR** events that were directly integrated from another timeline, **Pink** for entirely new plots, events, **OR** new official games that were just announced.)*

EVENTS THAT I CHOSE TO IGNORE

These are events that I chose to leave out of my take on the **Unified Timeline**.

Either because they would conflict too much and require an expressive amount of retcons to work or because they are simply easier to consider as alternate continuities:

- **Events of the Netflix show Tomb Raider The Legend of Lara Croft**

(**Inconsistencies within Survivor Timeline itself**):

Despite being listed as part of the **Survivor Timeline** in the **THREE ORIGINAL CONTINUITIES** section, I chose to leave the Netflix Show out of the **Unified Timeline** as well.

This is due to many inconsistencies related to dates, background events and Lara's past and character development. Most of these conflicts are depicted during Season 1, creating conflicts within the **Survivor Timeline** itself.

Some examples are:

1. The show is stated to occur three years after Lara and Roth collected the Jade Box in the first episode, contradicting several other **Survivor Timeline's** dates, as the show is supposed to occur at least 5 years after Yamatai.
2. Lara is shown as a more "experienced" survivalist during Roth's expedition with her to find the Jade Box, that occurs before Tomb Raider (2013), contradicting the premise of Yamatai being her first real survival experience.
3. Lara is shown to once again be suffering from **major** PTSD from Yamatai and Roth's death, a thing she had already mostly been at peace with by the end of Shadow of the Tomb Raider.
4. Another example of conflict the show creates for the Unification is related to the Belt of Thor, as Lara apparently crosses paths with it Season 2 inside Mila's treasure room, which conflicts with the fact she would actually find it in Mexico during the events of Tomb Raider Underworld from the **L.A.U. Timeline**.
(DISCLAIMER: Upon inspecting the belt, Eshu calls it "Belt of Kori" during the show. It's still unclear if "Kori" is just another name for Thor, or if it's an entirely different person.)

Among others.

- **Events of the book Tomb Raider The Amulet of Power**

(**Inconsistencies with Angel of Darkness's cut content and the short story The Myth of El Hawa**):

As I chose to leave this specific book out in favor of The Myth of El Hawa in the **THREE ORIGINAL CONTINUITIES** section, it will also not be part of the **Unified Timeline**. This is because Myth of El Hawa seems much more interesting for me, and it also fits better with AOD's cut content.

- **Events of Tomb Raider: Curse of the Sword, Tomb Raider: The Prophecy, Tomb Raider Reloaded, Lara Croft GO and Lara Croft Relic Run (Very minor adventures)**:

The adventures depicted in these games are either not widely known or not considered important (such as Relic Run and Tomb Raider Reloaded), being left out both of the **THREE ORIGINAL CONTINUITIES** section, as well as of the **Unified Timeline**.

CAPTIONS:**Written in Black:** Events from the Survivor Timeline (immutable)**Written in Purple:** Game, Book or Comic that occur in said date.**Written in Green:** Timeskips.**Written in Red:** Events during the timeskips.**Written in Orange:** Fact integrated from another timeline / slightly rewritten**Written in Pink:** Fact exclusive to the Unified Timeline / entirely rewritten

UNIFIED TIMELINE

BIRTH

1992

- **Lara Croft** is born to **count of Abbingdon (from L.A.U. Timeline)** Lord Richard James Croft and Lady Amelia De Mornay Croft in Wimbledon, Surrey.

Between 1992 and 1997 (5 years)

- **Lara spends much of her early childhood traveling with her parents in many expeditions around the world.**
- **In her infancy, Lara was tutored privately, as it was easier to conceal her education with Richard's constant trips.**
(From Classic Timeline, slightly rewritten to fit in the Unified Timeline.)

5 YEARS OLD

1997

- At 5 years old, while playing in one of her father's archaeological digs, Lara discovers a Jade trinket. She takes it to Roth, who transforms it into a pendant for her. This is considered as the first of her many findings.

6 YEARS OLD

1998

- Amelia Croft dies in a plane crash in the Himalayas.
- This leaves Richard deeply distraught by the loss of his wife, leading him to secretly retrieve her body and attempt to resurrect her through an ancient Tibetan ritual, but without success.



- Richard brings Amelia's body back to England, and buries her inside a crypt adjacent to Croft Manor's Main Hall, not revealing its location to anyone. To most, Amelia's body had disappeared in the crash.
- Amelia's sudden death causes Richard to become even more obsessed with finding the key to immortality, something he had been doing for years before meeting her.
- Looking for more proofs on the immortal soul, Richard goes to many more expeditions around the world, often being accompanied by Lara and Conrad Roth, fellow archaeologist, friend, and surrogate father figure to Lara.

Between 1998 and 2003 (5 years)

- **Richard and Roth meet a fellow archaeologist Werner Von Croy during a conference, becoming friends with the young explorer.**
(Exclusive to the Unified Timeline, inspired on the fact that Henshingly knew Von Croy's father in the Classic Timeline.)
- **At some point, Lara locks Winston, the family butler in the manor's fridge as a prank.**
- **Richard is eventually approached by Ana, an agent from Trinity, an ancient cult-like organization that wants to seize powerful artifacts for world domination. Trinity is interested in Richard's research on immortality.**



Young Lara at Croft Manor



Winston Smith



Trinity



Ana, Richard and Lara



Ana

- **Ana starts a romantic relationship with Richard, looking to manipulate him for Trinity's goals.**
- **Lara and Ana get along very well, and Ana grows fond of her and Richard over time.**
- **Richard discovers about Trinity's existence and their supposed interest on his work on finding the key to immortality.**
- **Pedro Dominguez, Trinity's leader, orders Ana to kill Richard before he exposes the organization. Ana is unable to do it, as she indeed fell in love with him. He then sends an assassin to do so.**

11 YEARS OLD

2003

- **Lara enrolls in Wimbledon High School for Girls (From Classic Timeline).**
- **Game: Shadow of the Tomb Raider (2018), Croft Manor Flashback**
- **Richard is murdered by a Trinity assassin. The whole ordeal is staged to look like he had committed suicide.**
- **An 11 year-old Lara witnesses her father's lifeless body shortly after his death, deeply traumatizing her.**

Between 2003 and 2008 (5 years)

- **After Richard's death, Lara is left in care of Roth and Winston until she reaches majority.**
- **As Richard died when Lara was still underage, the Croft's wealth and assets end up falling into the hands of her uncle Atlas De Mornay, Amelia's brother. Atlas also seizes Croft Manor, becoming executor of the estates.**

2008

- **Lara enrolls in Gordonstoun School (From Classic Timeline).**
 - **Game: Tomb Raider The Last Revelation (1999), Angkor Wat section**
At Gordonstoun School, Lara witnesses a lecture on archaeology by Werner Von Croy, a friend of her father and Roth. After the lecture, Lara convinces Winston and Roth to let her go on an expedition with Werner, that wants to find the Iris Artifact in Cambodia. During the expedition Lara finds a backpack on a skeleton and Werner is seriously injured on his leg while recovering the artifact. (From the Classic Timeline, with some tweaks related to Von Croy to fit in the Unified Timeline)
 - **Game: Tomb Raider Chronicles (2000), Black Island section**
Sometime after arriving from Cambodia, Lara is taken to Winston's family house in Connusie, Ireland, due to renovations taking place in the Croft Manor. There she ends up adventuring to the Black Island with a family friend, Father Patrick Dunstan, that plans to exorcise a demon roaming the place. While at the island, Lara doesn't really encounter anything strange at first, but finds a book called the Bestiary, which father Patrick takes possession of.
 - Both get separated when Lara blacks out after falling from a ledge, hitting her head. She wakes up sometime later to a concussion, and decides to try to find Father Patrick. While exploring, she crosses paths with strange creatures and spirits, but believes she is hallucinating due to the fall.
 - Eventually, Lara reunites with Father Patrick, who is now visibly shaken and with his otherwise black hair turned grey. He tells Lara that while looking for her, he crossed paths with a demon called "Verdilet", exorcising it from the island using the Bestiary, but Lara doesn't really believe him. Both leave the island right afterwards.
(Exclusive to the Unified Timeline, originally from the Classic Timeline. Entirely rewritten to keep Lara from encountering supernatural beings before Yamatai.)
- Between 2008 and 2011 (3 years)**
- **Lara leaves Gordonstoun School (From the Classic Timeline) and enrolls in UCL (University College of London), looking to graduate in archaeology and continue her father's work.**
 - **Lara and Roth climb Mount Snowdon in Wales, where he teaches her mountaineering skills.**
 - **At UCL, Lara meets Sam Nishimura and Amanda Evert, who she becomes best friends with. She also befriends Anaya Imanu, Zip and Charles Kane, her History teacher.**
(Amanda, Anaya and Zip are Lara's college friends from the L.A.U. Timeline, Chales Kane from the Classic Timeline. All rewritten together to fit.)
 - **Lara moves to an apartment in London, away from her otherwise wealthy and luxurious home in the countryside.**
 - **She also enrolls in Bow and Arrow classes while in university, joining the Sisters of Artemis archery club.**



The Iris



Lara and Werner Von Croy in Cambodia



Father Patrick Dunstan



the Bestiary



Bow and Arrow



Anaya Imanu



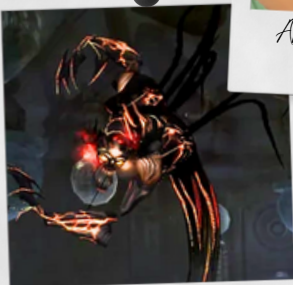
Sam Nishimura

19 YEARS OLD

2011



Amanda entering the Paraiso excavation



The Unknown Entity



Amanda Evert and the Wraith Stone



• **Game: Tomb Raider Legend (2006), Peru Level flashback**

During college, Lara goes on a field expedition to discover the tomb of the Last Queen of Tiwanaku in Paraiso, Peru with her friend Amanda Evert, Anaya Imanu and some other college friends.

- Ubeknownst to Lara, who hadn't entered the tomb due to structural problems with a rope in the main entrance, most of them would die to an unknown entity that was roaming the tomb. Amanda is thought dead when the tomb collapses and floods.

- Lara, who was outside, witnesses some of her friends escaping the flooding, among them, a confused Anaya Imanu, who tells Lara about Amanda's supposed death while fleeing "an unknown entity". Lara is skeptical, but chooses not to ask anything else, devastated about the losses, They leave the area, promising to never touch it again, thinking of it as a memorial.

- Amanda survives the flooding however, as she had collected a strange Wraith Stone that somehow gave her control over the entity, using it to save herself from the tomb.

(Exclusive to the Unified Timeline, originally from the L.A.U. Timeline. Entirely rewritten to keep the contradiction of Lara interacting with supernatural beings before Yamatai.)

Between 2011 and 2013 (2 years)

- Amanda Evert, that had survived the incident in Paraiso, chooses not to reveal her survival for Lara even years after the event, feeling bitter over the fact that Lara and her surviving friends never tried to look for her, or dig her out of the tomb.

- Amanda also develops a deep connection with the entity that saved her from the tomb, managing to use its mystical powers whenever carrying its Wraith Stone.

(Both from the L.A.U. Timeline, inserted here because it makes sense.)

- Lara and Sam go on many trips together, traveling to places such as Mt. Kilimanjaro, Bulgaria and The Great Wall of China.

- Lara graduates at UCL

21 YEARS OLD

2013

- Lara plans her first expedition after college to discover the lost island of Yamatai, in the Dragon's Triangle near the coast of Japan. For the expedition, she invites her best friend Sam and also contacts Conrad Roth for the adventure, who offers his ship, the Endurance, and its crew members for the adventure.



The Endurance

- **Comic: Tomb Raider: The Beginning (2013)**

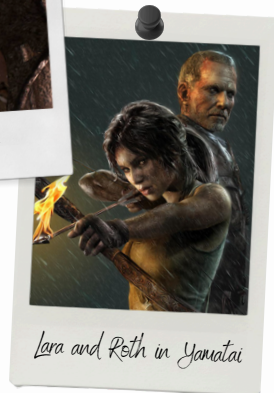
Lara and Sam board the Endurance, and meet the crew; Joslin Reyes, James Whitman, Angus Grim, Jonah Maiava and Alex Weiss.

- **Game: Tomb Raider (2013)**

After 22 days on the sea looking for Yamatai, the Endurance is hit by a mysterious storm after crossing the Dragon's Triangle. The vessel shipwrecks on an uncharted island (soon discovered to be Yamatai itself) that is apparently impossible to escape due to an unknown force that causes storms to ravage the area. Lara eventually reunites with the Endurance crew, and has to survive the harsh conditions of the Island, as well as face the dangerous Father Mathias and his Solarii Brotherhood, a religious cult that worships Himiko, the Sun Goddess whose spirit is present on the island, looking for a worthy descendant to possess as a vessel. Fetching a bow and arrow for defense, Lara goes on a quest to save Sam, who is kidnapped by the Solarii, being deemed the perfect vessel for Himiko to take over. During a confrontation, Roth dies protecting Lara from the Solarii, which deeply traumatizes her. Lara eventually rescues Sam from Himiko's palace, and interrupts the ritual of her return, killing Father Mathias with Roth's dual pistols. Together, Lara, Sam and most of the Endurance's crew survive and escape the island together, with the exception of Grim, Alex and Steph. This adventure heavily affects Lara, as she was skeptical of supernatural events until this.

- **Book: Tomb Raider The Ten Thousand Immortals (2013)**

Shortly after returning from Yamatai, Lara and Sam try to get back to their old life. But for Sam this proves to be too difficult. Lara receives a call from a hospital, learning that Sam is in a coma due to a substance overdose, allegedly trying to commit suicide. Lara discovers a suicide letter from Sam, telling that she is still afflicted by Himiko. For some time, Lara visits Sam in the hospital while researching for the healing powers of historical artifacts, trying to find unconventional ways to help her friend, having abandoned her skepticism over supernatural occurrences. A wisp of hope arising from a myth gives Lara purpose: the story of an ancient and mysterious artifact, the Golden Fleece that could be used to heal her dying friend, and possibly help explain the supernatural events she witnessed on Yamatai. Lara goes on a globe-trotting quest to find the Fleece, passing thorough places such as England (London, Oxford) to France (Paris) to Greece (Anafi), being aided by some new allies, such as Professor Calahane, a teacher from Trinity College and a close friend of her father, and John Babbington, who helps Lara on identifying some leads on the Fleece, and new enemies such as Ares, an antiquity collector and leader of a group called "The Immortals", a secret organization who wants to seize the Fleece for their own ends, and the organization Trinity, who Lara has a brief and first encounter with during a shootout on Oxford University. Eventually, Lara manages to thwart their attempts to claim the artifact, preventing them from using its power for world domination, also using the Fleece to help Sam recover.



2014

- **Comics: Arc 1: Season of the Witch (2014)**

Suffering from PTSD from her ordeals in Yamatai, Lara also suffers from survivor's guilt coupled with nightmares and flashbacks. Her fellow survivors are also suffering, claiming that they are haunted by "Guardians." Several bizarre instances make Lara question her hold on reality, specifically about whether what she saw on Yamatai actually happened. Sam is kidnapped by Matsu, a cultist that wants to bring back the Solarii who takes her back to Yamatai. This causes Lara, Jonah and Reyes to go back to the island to save Sam. There, they defeat the new cultists, and rescue her. Sam, however, feels afflicted by Himiko's soul, who had latched herself onto her.



Lara returns to Yamatai

- **Comics: Arc 2: Secrets and Lies (2015)**

Lara is visited by an apparition of Alex, who asks her to save his sister, Kaz. Lara departs for Pripiyat, Ukraine, where she finds Kaz and learns that she is the target of her former employers, Trinity, who sent a man to hunt her, called Mr. Cruz. After a massive fight, Mr. Cruz is apparently killed. Lara invites Kaz to live with her and Sam in her apartment in London. Sometime later, Mr. Cruz reappears and tracks them down, now intending on killing them both. Cruz attacks Kaz, who manages to finally kill him by pushing him on subway rails.



Lara looking for Grim in Mexico

- **Comics: Arc 3: Queen of Serpents (2015)**

Lara receives a tape that leads her to believe that Grim is alive and is being held for ransom by a mysterious group, known as Las Serpientes Que Caminan. This prompts Lara to head to Mexico in order to rescue him. At the same time, Sam begins acting strange and Lara begins to worry about her. While looking for Grim in the Mexican jungle, Lara finds and helps a missing child to go back home, and resumes her search for Grim afterwards. She is eventually captured by the same group, and is reunited with "Grim" only to find that it is in fact Grim's twin brother, Cuddy. The pair escape. Later, Lara discovers that Sam is being influenced by Himiko, who is trying to take control of her mind and body, and vows to find a way to save Sam and banish Himiko once and for all.



Killing a giant snake

23 YEARS OLD

2015

- **Game: Rise of the Tomb Raider (2015), Syria section**

While looking into her father's research on immortality, Lara reads about the Divine Source and the legend of the Deathless Prophet of Constantinople. Looking for the Source, Lara travels to the supposed location of the Prophet's tomb, where the Divine Source could be located. There, she is ambushed by Konstantin, a member of Trinity who is also after the source. After escaping with a lead, Lara goes back to Croft Manor for the first time in years to delve more into her father's research on the subject looking for more clues.



Lara Croft at the Prophet's Tomb

- **Game: Rise of the Tomb Raider (2015) - Blood Ties**

While searching for more evidence on the Source's whereabouts, Lara receives a letter from her uncle Atlas who as executor of the estate, claims that she has no legal claim over the manor, as no will was made all those years before, and since her mother had disappeared, her death was not technically declared. As such, she must vacate the manor.



Konstantin

- Through some notes, Lara discovers that her mother's death was the catalyst that led to her father becoming obsessed with immortality, and that he had found her body and brought it home. He searched for a way to resurrect her, though to no avail. After locating Amelia's tomb in a secret crypt adjacent to the manor's Main Hall, Lara has the grave verified, legally declaring her mother's death.
- She has the documentation sent to her uncle, and in the meantime, stays in the manor researching on her father's notes about the lead she saw in Syria. Sometime later, Lara wins the legal battle, granting her full control of the Croft family assets, **reclaiming the title of Countess of Abbingdon.** (From the L.A.U. Timeline.)



- Game: Rise of the Tomb Raider (2015), Siberia section**

Lara discovers in her father's notes that the lead from Syria is linked to the legend of the lost city of Kitezh in Siberia, which sank under a lake centuries before. Realizing that the Divine Source is there, Lara sets to Siberia alongside Jonah to find Kitezh, but is once again thrown into a life-or-death survival situation after an avalanche sweeps her away. Lara is captured by Trinity and reunites with Ana, discovering her relation to the organization, and also that Konstantin is her brother, and is trying to get the source to keep Ana from dying to a terminal disease. Feeling betrayed, Lara pushes on and makes contact with the isolated prophet's people and meets the prophet himself, a man called Jacob, who is still alive even after centuries due to the Divine Source's powers. Jacob and his remnant people help Lara to get to the Source before Trinity, but not before Lara kills Konstantin. Jacob finally dies after the Divine Source is destroyed. Lara escapes Kitezh with Ana, and proceeds to interrogate her about Trinity, with Ana revealing her the truth about Richard's death. Before Ana can say anything else, she is assassinated via a sniper shot by an agent sent by Pedro Dominguez.



- Game: Rise of the Tomb Raider (2015) - Baba Yaga: The Temple of the Witch**

Lara investigates a disturbance within a Soviet mining facility. After fighting a Trinity patrol, she encounters a young woman, Nadia, who is hiding inside a locker. Nadia tells Lara that she is looking for her grandfather, Ivan, who disappeared into the Wicked Vale in search of her grandmother Serafima, and to avenge her presumed death by the mythical witch Baba Yaga, who supposedly lives there. Lara enters the vale, and encounters hallucinogenic pollen from strange flowers, experiencing terrifying visions before confronting the "witch", eventually discovering the legend stems from a Soviet bio-weapons project trying to weaponize the pollen, with Serafima as a researcher caught in the madness, and is now acting as the witch. They eventually find Ivan, and Lara neutralizes Serafima, giving her the opportunity for Nadia and Ivan to reunite with her.



2016



The Mushroom of Immortality



Lara in China



A dead knight



Sam being experimented on at the Asylum



Sam escapes

• Comics: Arc 4: Spore (2016)

While attending an archaeology conference in Minnesota, Lara finds herself uninterested in the speakers and decides to meet with Joslin Reyes and her friend Dana for combat training. Reyes informs Lara that Dana is going blind. Lara is shocked by Dana's failing vision not in any way hindering her combat prowess. Dana teaches Lara that she is using other techniques such as echolocation. She blindfolds Lara and tells her to focus on sound. Lara does so and suddenly hears Sam's voice. Lara becomes shaken, and they finish their session. Returning to her hotel, Lara is greeted by a man named Todd Bellamy, who is there on behalf of Professor Robert Demur. Demur is interested in Lara's assistance in finding The Mushroom of Immortality. Lara politely refuses and goes to bed. That night a fire alarm is triggered, Lara makes her way out into the hall, through the evacuating crowd, Lara spots Todd propped in a doorway, dead. After speaking with the police, Lara decides to get in contact with Demur.

- Lara and Jonah Maiava meet with Demur in a diner. Demur is panicky and distraught, Lara asks him for the reason he wanted to see her about. He tells her about the fabled mushroom that bleeds black in China, that was key to longer life. A colleague had e-mailed him a text he was translating regarding a formula to be used with the mushrooms. Demur had seen such mushrooms in China years prior with his wife, however he had not obtained samples. Lara goes with Demur to his office to find his notes on that expedition. At Demur's office they are ambushed by a group of armed men who say that Lara and Demur will help them find the mushroom.
- They are revealed to be the Knights of the Spore, a group that wants to obtain the mushroom for themselves. They take Lara, Jonah and Demur to China, where they force Demur and Lara to locate the fungus. While there they also discover that Demur wants the mushroom for himself, as he is dying of liver cancer. He eventually manages to get it and tries to distill the mushroom in a substance for use, but it fails, destroying the mushroom completely. Lara and Jonah rescue Demur from the group, and Jonah kills their leader by shooting him.

• Comics: Arc 5: Choice and Sacrifice (2016)

Sam, now institutionalized at the Halberg Asylum in Sweden due to her strange behavior, is still being deeply influenced by Himiko's soul. She mysteriously manages to escape the asylum one day, however, being captured by Trinity soon afterwards. Lara learns that Sam has escaped the asylum and sets out to find her friend, only to discover about her escape and subsequent capture. She also learns that a Trinity agent was posing as a doctor in the asylum, and was experimenting on Sam's link to Himiko to somehow connect with the Divine Source. These experiments, however, inadvertently resulted in Himiko fully taking control of Sam's body, who then escaped the facility.



*Himiko being exercised
from Sam*



The Wei Mirror



Lara in Cinque Terre's Cathedral



*Lara hunting Trinity
in Antarctica*



*The entrance to the
Garden of Eden in Antarctica*

- Now, almost fully possessed by the sun goddess, Sam (as Himiko) begins gathering followers across Europe and leaves a trail of destruction in her wake, intending on fully completing the possession ritual and potentially returning to Yamatai.
- With the help of Jonah and Kaz, Lara plans to exorcise Himiko from Sam's body once and for all by using an artifact called the Wei Mirror, an artifact that was used by Himiko herself to transfer her soul into new bodies. Sam in an attempt to fight back, takes control and tries to commit suicide by stabbing herself to keep Himiko from using her body, but survives. Lara and Jonah eventually manage to make Sam look at the mirror, drawing Himiko's soul out of her body, trapping the Sun Queen's soul forever, freeing Sam from Himiko's possession once and for all. Sam is hospitalized due to her wounds, and Lara is forced to cut contact with her, as Sam's mother blames Lara for the occurrences, and forbids her from ever seeing Lara again.

25 YEARS OLD

2017

- Comics: Arc 6: Survivor's Crusade (2017)**
Following the information disclosed by Ana that her father's apparent suicide was a cover up for his assassination, Lara begins hunting down Trinity in hopes of discovering the true person responsible behind it. Lara goes to the lost Temple of Buddha Receiving in Thailand alongside Jonah, keeping from him her real intent of killing Trinity members that were in the place. After almost dying on a trap set to Trinity, Lara ends up discovering a lead of the next place they would make their operations, in Cinque Terre, Italy. Lara goes to Cinque Terre, and investigates an old cathedral where she discovers that the organization is looking for an artifact inside, also discovering a lead on Trinity activity in Antarctica. After killing the soldiers, she interrogates a surviving member, who tells her that they are there after the Cross of Stars, an artifact capable of telling the true location of God. Lara goes back to London to disclose this information to Jonah, who asks her about the real intent of the adventure in Thailand weeks before, with Lara telling that it was a hunt for Trinity all this time.
- Jonah tries to tell Lara to stop her hunt, with Lara agreeing for some time, spending the entire the year traveling around the world to clear her mind, but finds herself unable to do so for too long. Lara then visits the Monastery of Akhenaten in Egypt, a place she'd traveled to with her father during childhood to pay respects, but is ambushed by Trinity, who knew she'd be there. After killing all soldiers, Lara once again interrogates a surviving soldier about a lead she saw in Cinque Terre about Antarctica, but the soldier doesn't say much. Lara then decides to go to Antarctica to investigate by herself.
- Comics: Arc 7: Inferno (2018)**
Lara now obsessed with dismantling Trinity, tracks down their base in Antarctica. There, she discovers that they were after the the Garden of Eden itself, that was located in Antarctica all this time, with the Cross of Stars being a "map" to find it. She also discovers that Trinity wants to acquire the bark of the Tree of Knowledge to control humanity. Lara however, thwarts their plans, blowing up the place partially by setting off traps set by them to kill her, and seals the Tomb forever afterwards.

26 YEARS OLD

2018



Pedro Dominguez



*Key of Chak Chel and the
Box of Ix Chel*



Lara Croft in Peru



The lost city of Paititi



The letter from Jacqueline Natla

• **Game: Shadow of the Tomb Raider (2018), Mexico section**

Lara and Jonah travel to Mexico to take out yet another Trinity cell in the area, but end up entering an archaeological site that Trinity was exploring. Lara takes pictures of the area for study and escapes after inadvertently activating explosives that Trinity had left behind to destroy the site. They return to Cozumel, where Lara sees that Pedro Dominguez, Trinity's leader, is looking for a temple in the area. Following more leads, Lara discovers the temple and within, a ceremonial dagger with inscriptions that tell of worldwide cataclysms if the dagger is taken. Wanting to avoid Trinity taking the dagger, Lara ignores the warnings and picks the artifact from the pedestal, triggering a massive earthquake and tsunami in Cozumel that kills thousands. Both Lara and Jonah survive, and Lara loses the dagger to Dominguez, who flees before the Tsunami hits. Lara also discovers that Trinity was not only after the dagger, but also after the Silver Box of Ix Chel, where Dominguez plans to use the dagger (called the Key of Chak Chel) and the box combined to become the god Kukulcan and remake the world. They discover a lead that Trinity is actually headed to Peru.

• **Book: Shadow of the Tomb Raider: Path to the Apocalypse (2018)**

Lara and Jonah meet Miguel, a pilot who agrees to take them to South America after Trinity. They make a brief stop in Brazil to check on a lead that Jonah had, but resume the trip to Peru soon after.

• **Game: Shadow of the Tomb Raider (2018), Peru section**

Lara, Jonah and Miguel crash in the jungles of Peru. Miguel is killed by jaguars and Lara and Jonah reunite. They manage to locate the village of Kuwaq Yaku in the middle of the forest where they collect leads on local ruins and structures where the box could be. Lara follows more leads in these ruins and ends up discovering the lost city of Paititi, the last Mayan city in the world, strangely located in Peru instead of Yucatán. There, she joins the local population against Trinity, who had located the box in the area and is trying to get to it.

• After many ordeals, Dominguez manages to get the box and frees Kukulcan, becoming him. Lara is aided by the Yaaxil, mythical protectors that help Lara face Dominguez, now the avatar of Kukulcan, as the avatar of Ix Chel, a powerful Mayan goddess. Lara kills Dominguez, ending Trinity, and retrieves the box, avoiding the end of the world once and for all.

• Weeks later, after exploring many other ruins in Peru and helping the people from Paititi, Lara returns to Croft Manor, rehiring Winston, the old family butler to live with her.

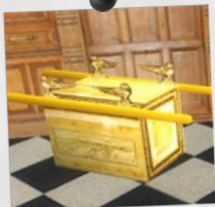
• Sometime later, Lara is seen at the Croft manor's study writing a letter to Jonah, reflecting about her future. In her desk, a letter from Jacqueline Natla addressed to her.

(From the Survivor Timeline, this is an alternate ending that was patched and removed. It supposedly connects with the events of Legacy of Atlantis.)

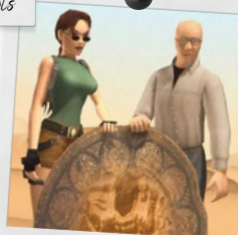
FROM HERE ONWARDS, DATES ARE ENTIRELY SPECULATIVE.



Roth's Dual Pistols



The Ark of the Covenant



Von Croy and Lara in Egypt



Shogo Takamoto



Toru Nishimura



Society of Raiders



Lara kills Bigfoot



Lara collects the Philosopher's Stone



Philosopher's Stone

Between 2018 and 2023 (5 years)

- Lara takes some time off adventuring, but eventually resumes artifact hunting, planning new adventures around the world, such as eventually one day answering to Natlia's letter.
- She also starts using Roth's dual pistols as her main weapons during adventures, ditching her Bow and Arrow.
(Exclusive to the Unified Timeline, partially speculative.)
- Lara goes in many different adventures and expeditions around the world, gaining worldwide fame and prestige. Among her discoveries, she finds the Ark of the Covenant, the Fertility Idol and also kills the Bigfoot.
- At some point Lara also takes a picture with her former co-mentor from Cambodia, Werner Von Croy in an excavation in Egypt.
(From the Classic Timeline, slightly adapted, as Lara never wrote books to build her fortune in the Survivor Timeline, and Werner wasn't her only mentor either.)
- During her adventures around the world, Lara meets new friends such as Alister Fletcher, who would eventually become one of her field assistants alongside Zip during future missions, and Sam's uncle Toru Nishimura, a media mogul from Japan.
- She also makes many enemies, such as Shogo Takamoto, a Yakuza mobster that Lara had an "unfriendly discussion" about artifact trafficking once.
(From the L.A.U. Timeline, slightly adapted to fit in the Unified Timeline. Also took the creative liberty to connect Toru and Sam Nishimura unofficially.)

- Lara learns about the Society of Raiders, a collective of explorers that inspired themselves in Lara's adventures, and that go around the world seeking treasure and knowledge. Lara meets them at some point, becoming a cherished member, and engraving their logo on her pistols.
(Exclusive to the Unified Timeline. Partially speculative.)

31 YEARS OLD

2023

- **Game: Tomb Raider Chronicles (2000), Rome section**
Lara goes on an adventure looking for the Philosopher's Stone in Rome. She manages to get it after defeating fellow achaeologist Pierre DuPont and his goon Larson Conway. Both survive their encounter with Lara however.
(From the Classic Timeline)
- Lara also finds and kills Bigfoot, gaining worldwide attention in media
(From the Classic and L.A.U. Timelines)

32 YEARS OLD

2024

- Game: Tomb Raider: Legacy of Atlantis (2026)**
 Lara is hired by Jacqueline Natla to find the Scion of Atlantis in the lost city of Vilcabamba in Peru. After collecting it, Lara discovers about the two other missing pieces of the artifact scattered in other locations around the world (Greece and Egypt), and recovers them after facing once again Pierre DuPont, who was also hired by Natla to find a piece of the scion, and Larson Conway. Once complete, the artifact is seized by Natla, who reveals herself as one of the immortal rulers of Atlantis, and takes it to the Great Pyramid of Atlantis. Lara follows her, facing many Atlantean mutants and goons on the way, and even a malformed Doppelganger. The Scion is later destroyed by Lara to prevent Natla from using it to recreate the Army of Atlantis, that she would use to take over the world and initiate what she calls "The Seventh Age".

- Lara confronts Natla, and manages to crush her with a pillar. Natla survives due to her innate immortality, but is left entombed among the debris of the Great Pyramid of Atlantis.**

(Exclusive to the Unified Timeline, Highly Speculative. Written more closely to Tomb Raider Anniversary due to plot reasons.)

- Game: Tomb Raider - Unfinished Business (1998)**
 After defeating Natla, Lara recovers some pieces of the destroyed Scion, and exterminates the remaining Atlantean mutants before leaving the Great Pyramid. She also returns to Egypt to collect the Statue of Bastet that she had seen when exploring the place. *(From the Classic Timeline.)*

33 YEARS OLD

2025

- Game: Tomb Raider 2 (1997)**
 Lara goes to China after the Dagger of Xian, a mythical dagger that can transform the user in an immortal dragon. The dagger is also being searched by Marco Bartoli and his Fiamma Nera cult. Lara goes in a globe-trotting adventure after the Talion, the key to open the door of the Temple of Xian, where the dagger lies. Inside the temple, Lara battles Bartoli, who had used the dagger to become the dragon, and recovers the artifact after removing it from its chest, killing it. *(From Classic Timeline.)*

- Game: Tomb Raider 2 - The Golden Mask (1999)**
 After finding the dagger, Lara goes to Melkinov Island, located among Aleutian Islands to recover the Golden Mask of Tornarsuk. There, she faces A.V.A.L.A.N.C.H.E., a neo-soviet organization who is also after the fabled mask. Lara also ends up uncovering an unknown lost civilization, whose city was built using pure gold. *(From Classic Timeline.)*

- Game: Tomb Raider Chronicles (2000), New York City section**
 With the aid of her friend Zip, Lara invades VCI, Von Croy's family business HQ in New York City to steal the Iris Artifact, a relic she had discovered many years prior with Werner himself. She invades the building, and after dealing with high-tech level security measures, she manages to escape with the artifact under heavy gunfire. *(From Classic Timeline, with slight changes, as Lara already knows Zip.)*



Lara in Vilcabamba



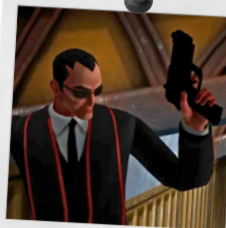
Jacqueline Natla



Scion of Atlantis



Dagger of Xian



Marco Bartoli



Mask of Tornarsuk



Lara at the VCI Tower

2026

- **Game: Tomb Raider 3 (1998)**

Lara goes searching for the Infada Stone in India. After collecting the artifact, she is met by Dr. Mark Willard, a scientist that informs that the stone is part of a set of Artifacts made from the ore of a meteorite that fell on Antarctica millions of years ago, and hires her to find the other 3 missing artifacts around the world for him: the Ora Dagger, located in an island in the South Pacific, in possession of a cannibal tribe, Element 115 in Nevada, being held inside Area 51, and the Eye of Isis in London, in possession of Sophia Leigh, the owner of a cosmetics company. Lara collects the artifacts and returns them to Willard in Antarctica, only to discover his plans to use their combined powers to force evolution upon mankind. Lara kills a mutated Willard and takes the artifacts away with her. *(From Classic Timeline.)*

- **Game: Tomb Raider 3 - The Lost Artifact (2000)**

Soon after killing Willard, Lara finds out through a document in his pocket about a fifth artifact called Hand of Rathmore, that was being kept in his property in Scotland. Lara goes after it only to find out it had been stolen by Sophia Leigh, a foe she thought she'd killed before in London during her search for the Eye of Isis. Lara goes after Sophia and kills her for good, recovering the Artifact. *(From Classic Timeline.)*

- **Game: Tomb Raider Chronicles (2000), Russia section**

Lara goes after the Spear of Destiny with the aid of her former college teacher and friend Charles Kane. She infiltrates a Russian base in Siberia, where she boards an U-Boat from captain Sergei Yarofev after the spear, that lies in a deep-sea wreck. Lara collects it, but ends up losing the artifact after a confrontation with mafia boss Sergei Mikhailov, where the spear mysteriously vanishes in an explosion, destroying the U-Boat in the process. Lara escapes the U-Boat with Yarofev's help through a escape pod, being rescued by Charles Kane right after. *(From Classic Timeline.)*



Dr. Mark Willard



Meteorite Artifacts



Hand of Rathmore



Spear of Destiny



Charles Kane

2027

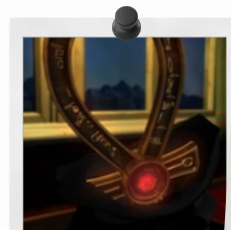
- **Game: Tomb Raider The Last Revelation - The Times Exclusive level (2000)**

Lara is contacted by The Times newspaper to go investigate unexplored corridors and chambers located inside Tutankhamun's Tomb. *(From Classic Timeline.)*

- **Game: Tomb Raider The Last Revelation (1999)**

Lara goes after the Amulet of Horus, a fabled artifact said to be holding Seth, the Egyptian god of destruction at bay in a tomb located at the Valley of the Kings. Lara recovers the artifact, but inadvertently releases Seth upon the world, following an ancient prophecy about his return. With the help of her friend, Jean Yves, Lara goes around Egypt looking for the Armor of Horus, necessary to summon the Sun God Horus on Earth to fight Seth and banish him forever. She also has to deal with Von Croy, who wants the Amulet for himself. After failing to summon the Sun God, Lara is forced to battle Seth alone, and manages to seal him away inside the Great Pyramid of Giza using the amulet. While escaping, the pyramid collapses and entombs her inside. Lara is presumed dead.

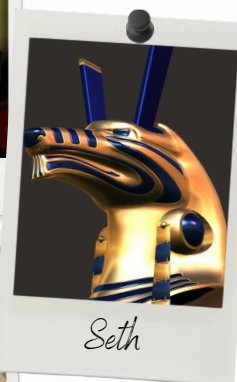
(From Classic Timeline, slightly adapted by removing the prophecy's requirement of occurring at the turn of the millennium.)



Amulet of Horus



Werner Von Croy



Seth

• Game: Tomb Raider Chronicles (2000)

As the world hears about Lara's supposed death, some of her closest friends, Father Patrick and Charles Kane, reunite with Winston at Lara's Home for a memorial service. There, they reminisce about some of her oldest adventures in Rome, Black Island, Russia and the VCI Tower.

- Von Croy remains in Egypt looking for Lara's body in the pyramid, but only manages to find her backpack. (From Classic Timeline, adapted to occur on the same year as *The Last Revelation*, as it no longer occurs at the turn of the millennium.)

Short Story: Tomb Raider: The Myth of El Hawa (2002):

- Lara survives the pyramid's collapse, although severely injured, and somehow, she is miraculously saved by the Bedouin "Bantiwa" tribe from the desert. Putai, a shaman member of this tribe takes care of Lara until her wounds heal. (From the Classic Timeline.)

Between 2027 and 2029 (2 years)

- Lara retires from her tomb raiding life, and starts to live among the tribe, learning their ways, eventually becoming one of them. She eventually helps them defeat another tribe in battle, being known as "El Hawa", the desert wind, a protecting warrior for the tribe.
- An unspecified amount of time later, Lara returns to England with a scarab amulet presented to her by Putai as a memento of her ordeal in Egypt. Sometime after arriving, she overhears that the Bantiwa were decimated back in the desert.

(From the Classic Timeline.)

37 YEARS OLD

2029

• Game: Tomb Raider The Angel of Darkness (2003)

A more reclusive Lara is contacted by Von Croy in Paris. Werner asks Lara for help finding five paintings that used to belong to someone called Brother Obscura for his client, Pieter Van Eckhardt. Lara refuses, and during a discussion, she is knocked unconscious and Werner is killed by a mysterious figure. Being framed by his death, Lara is chased by the police, managing to escape after losing her trusty backpack to a police dog. She goes around Paris collecting information about the murder, and discovers that there's a serial killer on the loose, called the "Monstrum".

- After interrogating the mobster Louis Bouchard and the investigative reporter Luddick, Lara learns about a conspiracy related to the Cabal, an occultist group located in Prague who are trying to resurrect the ancient Nephilim Race by using secret glyphs located in the paintings that Von Croy was after. She also meets Kurtis Trent, a member of the Lux Veritatis, an enemy organization of the Cabal who uses a mythical psychic weapon called Chirugai, learning from him about the Periap Shards, artifacts that can be used to kill the Nephilim.

- Both Lara and Kurtis team up, managing to dismantle the Cabal, finally discovering the true identity of Werner's murderer, Karel, an actual Nephilim that was behind everything, acting both as the Monstrum, and impersonating Eckhardt all along. After Kurtis's apparent death, she follows a sign from his Chirugai meaning that he could still be alive, but doesn't find anything, keeping the Chirugai on her treasury. (From the Classic Timeline, slightly rewritten ending to avoid a loose end, as we never had a continuation for the Kurtis plot from *Angel of Darkness*.)



Werner finds Lara's backpack



Winston visits
Lara's memorial statue



Lara and the Amulet



The shaman, Putai



Kurtis Trent and
the Chirugai



Lara Croft in Prague



- **Book: Tomb Raider: The Lost Cult (2004)**

Sometime later, Lara is contacted by CIA to to infiltrate into antiquity dealer Lancaster Urdmann's retreat, and recover stolen Iraqi artifacts that were trafficked in exchange of having her name cleared of charges from Von Croy's murder. While recovering the Hammurabi Tablets from Urdmann's personal office, Lara is caught by Urdmann himself, but escapes with the tablets after a brief confrontation, delivering the artifacts back to CIA, finally having the charges taken off. Soon after, Lara hears about the death of her friend and archaeologist Professor Frys, murdered by an unknown assassin shortly after burning his research on the Méne cult, a strange cult located somewhere in Peru. Sensing that he might have discovered something shady, and that this cult might have something to do with his death, Lara jets to the mysterious cloudy forests of eastern Peru, home of the Méne ruins, and makes a shocking discovery: A group is attempting to revive this sinister cult and its mind-controlling ways. She also discovers that cult's current leader is her former friend Ajay, who becomes obsessed on killing Lara. Ultimately, Lara thwarts the cult's plans, and ensures that their mind-controlling ways do not spread.

(From the Classic Timeline)

- **Book: Tomb Raider: The Man of Bronze (2004)**

Sometime later after returning from Peru, Lara Croft flies to Warsaw to help a contractor. freelance researcher Reuben Baptiste hires Lara's to help in transporting precious cargo, but before he can reveal any more details, he is mysteriously murdered. Looking for answers, Lara is contacted and hired by Reuben's employer, the mysterious Order of the Bronze, who wants to avenge his death, seeking Lara's help in a mission. The Order shares with Lara its greatest treasure: a bronze android thousands of years old with uncanny abilities. But the android, however, is incomplete, missing a leg. The Order then asks Lara to find and recover the missing leg to restore its full power. Hot on the trail is again Lancaster Urdmann, now working for an unknown employer called Silver, who also wants to find the android's leg. Lara jets from Siberia to Australia and to Rio de Janeiro, following leads on the relic's whereabouts while having to deal with Urdmann's efforts to kill her. Eventually Lara manages to get the Leg, and confronts both Silver and Urdmann, who is expelled from reality by a black hole during a confrontation involving the restored android and his magical powers. Silver is defeated, and Lara returns home.

(From the Classic Timeline)

Between 2029 and 2032 (3 years)

- **Lara hires her friends Zip and Alister to live with her at Croft Manor. She also keeps regular contact with Jonah and some old friends, although she no longer goes to adventures with them.**

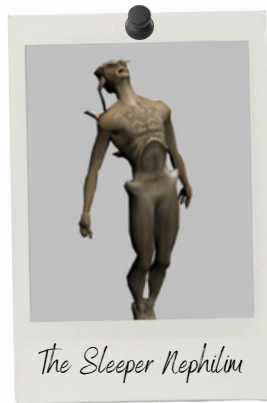
(Exclusive to the Unified Timeline, partially taken from the L.A.U. Timeline. Speculative, written here because it makes sense.)



*Lara with Von Croy's
blood on her hands*



Peter Van Eckhardt



The Sleeper Nephilim

40 YEARS OLD

2032

- **Game: Tomb Raider Legend (2006)**

Lara Croft is contacted by her friend Anaya to investigate a mysterious site in Bolivia, where she discovers a stone dais linked to an ancient portal. There, she meets James Rutland, the son of an American senator who is in possession of what looks like a piece of an ancient stone sword. During a discussion, Rutland mentions he had heard about Lara from Amanda, an old friend of her. In disbelief, Lara asks Rutland what he knows about Amanda, who was supposedly dead but Rutland doesn't answer and orders his mercenaries to kill Lara.



Alister Fletcher



Zip



*James Rutland and
the Sword Piece*



Lara in Ghana



Ghalali Key



Lara wielding Excalibur



Excalibur Sword

- After escaping Rutland's mercenaries, Lara returns to Croft Manor, and with the help of Alister and Zip searches for more information about the artifact in Rutland's possession, as well as the portal. They discover going through some of Richard's old notes that Lara's Father knew James Rutland Sr., the father of James Rutland Jr. who Lara had just met. They also discover that the sword fragment in his possession is an old family relic from the Rutlands, passed from generation to generation, and that James Rutland Sr. had sought Richard Croft's help to discover its true origin.
- Richard had discovered that it is actually a fragment from the Excalibur Sword, the legendary weapon of King Arthur. Zip and Alister cross-reference this information with university databases around the globe, and discover that other pieces are scattered around the globe, with one being used by the Soviets in the 50's during a secret project in Kazakhstan, and another being held in Waseda University in Japan, recently stolen by Yakuza boss Shogo Takamoto.
- Before pursuing the fragments, Lara travels to Peru to investigate the Paraiso excavation and the disappearance of Amanda Evert. There, she finds evidence that Amanda survived and finally discovers the tomb of the Last Queen of Tiwanaku, where she coincidentally finds a full stone replica of the same sword she is looking for, suggesting that more than one "Excalibur" may have existed. She also identifies the Ghalali Key, a missing component essential to assembling the true blade. Lara then retrieves the tip fragment in Japan after defeating Takamoto, and discovers through Zip that Rutland had found the Ghalali Key in Ghana, taking the opportunity to retrieve it, also managing to get his own piece of the sword during a confrontation with him.
- In Kazakhstan, Lara finally comes face to face with Amanda after twenty years. Bitter and allied with Rutland, Amanda reveals her goal of using Excalibur to access the mythical realm of Avalon through the portal in Bolivia, which can be achieved by using the sword in the stone dais. Amanda also releases her pet entity, revealing that it is the reason she's still alive, using it to try to kill Lara.
- While battling the entity, Lara manages to reach the fragment before Amanda, and escapes the base, returning to Croft Manor. Upon further analysis of the fragment, it is revealed to be part of the sword's handle. Further investigation leads Lara to uncover the true location of King Arthur's hidden tomb in England, where she recovers the final missing handle piece, finally completing the sword.
- With Excalibur fully restored, Lara returns to Bolivia to open the portal to Avalon, confronting Rutland and Amanda one last time. Although she defeats them, both survive, and Rutland interferes as Lara is opening the portal, destabilizing it, causing Avalon to collapse and trapping Excalibur between worlds. Lara finishes Rutland off, and escapes the collapsing portal, unable to enter Avalon, but accepts the outcome as part of the cost of discovery, determined to continue exploring other ways to reach Avalon. Lara knocks Amanda out, unable to kill her old friend, and returns to Croft Manor, taking Amanda's Wraith Stone with her.

(Exclusive to the Unified Timeline, originally from the L.A.U. Timeline. Entirely rewritten without the Amelia Croft plot and new tweaks. I also tried to make my own take on it.)



Jacqueline Natla



Lara's Doppelganger



Lara wielding Mjölir



Mjölir

Between Legend and Underworld (Some months)

- Amanda locates the remains of the Great Pyramid of Atlantis, and unearths Jacqueline Natla from it. She plans to use Natla's knowledge over the ancient world to find another way into Avalon. Natla also creates a new Doppelganger of Lara through mystical means to serve as a thrall for her deeds. (From the L.A.U. Timeline.)

Game: Tomb Raider Underworld (2008)

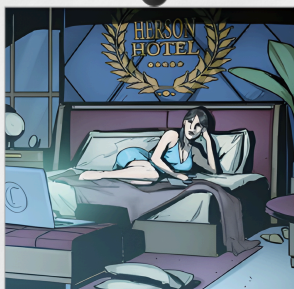
- Some months after the events in Bolivia, Lara keeps on her research to find a way to access Avalon. She eventually finds out that all underworlds from different myths could actually be the same place with different names. To prove her theory, Lara manages to locate Niflheim from the Norse mythology in the Mediterranean Sea, where she ends up coincidentally finding one of Thor's Gauntlets, but ends up losing it soon after to some mercenaries who had followed her. Lara leaves Niflheim, and discovers that the mercenaries who stole the gauntlet from her were hired by Amanda, who was following Lara around, as she knew that Lara would discover some lead on how to enter Avalon.
- While pursuing the mercenaries into a ship, Lara reunites with both Amanda and Jacqueline Natla, whom she believed had died years earlier in Atlantis. A violent confrontation with the mercenaries erupts aboard the ship, where a propane tank explodes causing the ship to start sinking. Lara recovers the gauntlet from Amanda and Natla reveals vital information before being extracted: Avalon is the same place as Helheim from the Norse mythology, not Niflheim, and another way to access is to use Thor's Hammer, Mjölir to open the gate, and that to wield it she would need both gauntlets and Thor's Belt, pointing her toward Mexico and Thailand to find the other required artifacts. She also reveals that besides the Hammer, an ancient ritual is also required to open the gate, one that only Natla currently knows.
- Lara recovers the other gauntlet from Thailand, and goes back to Croft Manor where she confirms that Thor's Belt lies within Xibalba in Mexico. However, Amanda and the Doppelganger attack the manor to reclaim Amanda's stone, causing an explosion that destroys the estate. During a confrontation, the Doppelganger kills Alister. Lara recognizes the creature as similar to one she encountered in Atlantis, and vows revenge. She then retrieves the belt in Mexico, where she also discovers that Mjölir lies in Valhalla in Jan Mayen Island, retrieving it and preparing for a final confrontation with Natla.
- Lara is guided by Natla into Helheim, planning to put her down for good with Mjölir as soon as she opens the gate, but fails, with Natla sending the Doppelganger to kill Lara. She also uncovers Natla's true plan: to access Helheim and activate the Midgard Serpent, a device capable of destroying the world and ushering in the "Seventh Age".
- Amanda witnesses Natla's betrayal and joins forces with Lara. Together they defeat the Doppelganger and stop Natla from completing her plan; Lara manages to render the Midgard Serpent inoperable, and hurls Mjölir at Natla, sending her into the lake of poisonous Eitr below the device. Helheim starts to collapse due to the destruction of the Midgard Serpent, prompting both Lara and Amanda to escape through a portal similar to the one from Bolivia, using another "Excalibur" that was already set in place.



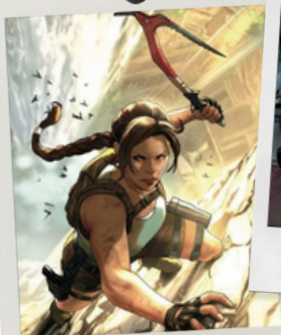
The Midgard Serpent



Wounded Natla



Lara at the Herson Hotel



Lara climbing a cliff
in Andalusia



The Scythian Dagger

- Before leaving however, Lara, not wanting to leave empty-handed, takes small relics carved with symbols from an ancient Norse language as trophies. Both reemerge back in Bolivia, where they exchange some final regards about their strained relationship and about having saved the world together. They part ways afterwards on neutral terms. Lara returns to Croft Manor reevaluating her discoveries, keeping the other "Excalibur" on her vault as a trophy.

(Exclusive to the Unified Timeline, originally from the L.A.U. Timeline. Entirely rewritten following Legend's new plot.)

- **Game: Tomb Raider Underworld - Beneath the Ashes (2009)**

Natla, who had survived once again although deeply injured, sends the Doppelganger to Kill Lara. Meanwhile, Lara, who had returned to the burnt ruins of her home, spends her time analyzing the ancient Norse scripts from the relics she had collected in Helheim, managing to translate a password "Okh Eshivar", a command used to control thralls, figuring that it must be what Natla also uses to control the Doppelganger. The creature arrives and engages Lara, who uses the password, taking control over her clone. After a brief conversation asking what is its true purpose, and where it came from, Lara commands it to be free, and to not accept any more commands from anyone. Now free, Lara asks it to go kill Natla once and for all, to which the Doppelganger agrees. *(From the L.A.U. Timeline, with parts exclusive to the Unified Timeline. Partially rewritten to fit the new story.)*

- **Game: Tomb Raider Underworld - Lara's Shadow (2009)**
The Doppelganger returns to Natla, who is about to use a device to heal herself. The Doppelganger sabotages the device, trapping Natla in a pool of Eitr, where she apparently drowns to death. *(From the L.A.U. Timeline.)*

Between Underworld and Sacred Artifacts (14 Months)

- Lara leaves Croft Manor, taking some time off from her tomb raiding life, staying at the Herson Hotel while the manor is being rebuilt, receiving regular visits and support from Winston.
- While at the Hotel, Lara receives a tip from rival archaeologist and friend Carter Bell about the whereabouts of the Scythian Dagger, a sister artifact to the Dagger of Xian, which is located in Andalusia, Spain.
- Following Carter's tip, Lara goes after the Scythian Dagger, recovering it after a brief confrontation with a postulant member of yet another strange cult that wants it for some nefarious reason. Lara brings the Dagger back to Croft Manor, leaving it on her study for further analysis. *(From the Unified Timeline. Lara collects the Scythian Dagger during this timeskip according to the comics.)*

41 YEARS OLD

2033

- **Comics: Tomb Raider Sacred Artifacts (2026)**
Still dealing with the aftermath of the manor's destruction by Amanda, Lara makes her first public apparition in a year to participate in an interview about the recent occurrences, planning to open Croft Manor's new library for public use. However, while distracted by the interview, the Scythian Dagger is stolen by the same cultist she saw before in Andalusia, that had invaded the manor. This prompts Lara to go out after the dagger, investigating this new cult, trying to stop them from using the dagger's unknown powers for their own gains. *(Exclusive to the Unified Timeline. At the moment I am writing this, we still don't know much about its story.)*



Lara and Toteo



*Lara and Carter inside
the Temple of Osiris*



Lara after the Ivory Artifacts



*Lara and the
Blade of Gwynniver*

- Game: Lara Croft and the Guardian of Light (2010)**
 Lara goes to Yucatán, Mexico and discovers the Mirror of Smoke, inadvertently releasing the ancient Xolotl, Keeper of Darkness. This awakens Toteo, the Guardian of Light, that forms an uneasy alliance with Lara to stop Xolotl from plunging the world into eternal night before sunrise. (From the L.A.U. Timeline)
- Game: Lara Croft and the Temple of Osiris (2014)**
 Carter Bell inadvertently releases the evil god Seth once again when trying to remove the Amulet of Horus from inside the Great Pyramid of Giza. Hearing about this, Lara immediately rushes to Egypt to try to stop Carter, but arrives too late. Freed once more, Seth curses both Lara and Carter with the Mark of Death. Knowing what Seth's return could mean for the world, and having horrible flashbacks about her ordeals in Egypt, Lara and Carter team up to locate the fabled Staff of Osiris, rumored to be lost inside the ancient Temple of Osiris in the desert, planning to use it to summon Osiris himself to defeat Seth once and for all.
- While inside the temple, they are aided by the spirits of Horus and Isis, who came down to Earth to aid them in locating the staff. They also learn from them that for the ritual to work, they need to find the pieces of Osiris's real body, that were also inside the temple. Upon collecting everything, Lara and Carter use the staff to reassemble Osiris, who clashes against Seth, banishing him forever. Osiris also removes the Mark of Death curse from Lara and Carter, returning to the spiritual realm alongside Horus and Isis. Carter gives the Amulet of Horus to Lara, who finally puts it in the new Croft Manor's treasury alongside Putai's amulet, both serving as a memento of the adventures and dangers she lived in Egypt.
(Exclusive to the Unified Timeline. completely rewritten with a new plot to fit the timeline and respect The Last Revelation, that has occurred before.)
- Comic Mini Series: Lara Croft and the Frozen Omen (2015):**
 Sometime later, Lara and Carter team up once more against Andro Green and his shadowy cult to stop them from using powerful ancient ivory artifacts to trigger a world-ending cataclysm. Andro uses the artifacts to become an entity of destruction, and Lara defeats it. The Ivory artifacts are destroyed, but Lara manages to keep one of them for her collection. (From the L.A.U. Timeline.)
- Book: Lara Croft and the Blade of Gwynniver (2016):**
 Lara receives a call from Carter about ancient Egyptian relics being found under London, including an obsidian sword named Blade of Gwynniver, connected to pharaoh Akhenaten, Tutankhamun's father. The artifact is also in the sights of Danny Sampson, a rival archaeologist. Together, Lara and Carter go on a globe-trotting trip uncovering the connections between Egypt and England's history, and the true power of the sword, facing many other artifact collectors and Danny associates. Lara eventually secures the blade and defeats Danny. She also uncovers a worldwide artifact trafficking network that her father was possibly involved to some extent. (From the L.A.U. Timeline.)

Between 2033 and 2034 (some months)

- Lara delves deeper on an investigation about the artifact trafficking network she uncovered, discovering the involvement of members of the Society of Raiders. She also discovers that they plan to collect dangerous mystical relics in India.

(Exclusive to the Unified Timeline. entirely speculative. I made this because I think it creates a nice connection.)

42 YEARS OLD

2034

Game: Tomb Raider Catalyst (2027)

- Notorious treasure hunters associated with the Society of Raiders uncover and collect mystical artifacts in a remote region of India, aiming to use their power for their own gain. This causes a mystical cataclysm in the region, exposing ancient occult secrets that were in the area. Lara goes there to investigate, as well as to stop them from destroying the world.

(Exclusive to the Unified Timeline. Partially speculative.)



**THE FUTURE OF
TOMB RAIDER AWAITS!
MORE COMING SOON...**

QUICK VISUAL GUIDE OF THE UNIFIED TIMELINE:

(Only focusing in pivotal integrated events from Games, Books and Comics)

UNIFIED TIMELINE

2008

IRIS IN CAMBODIA



BLACK ISLAND



2011

PARAISO EXPEDITION



2013

THE BEGINNING



YAMATAI EXPEDITION



GOLDEN FLEECE



2014

SEASON OF THE WITCH



SECRETS AND LIES



QUEEN OF SERPENTS



2015

DIVINE SOURCE



2016

SPORE



CHOICE AND SACRIFICE



2017

SURVIVOR'S CRUSADE



INFERNO



2028

CHRONICLES



2027

TUTANKHAMUN'S TOMB



AMULET OF HORUS



2026

METEORITE ARTIFACTS



HAND OF RATHMORE



SPEAR OF DESTINY



2025

DAGGER OF XIAN



GOLDEN MASK



V.C.I. HEIST



2024

SCION OF ATLANTIS



STATUE OF BASTET



2023

PHILOSOPHER'S STONE



2018

BOX OF IX CHEL



2029

MONSTRUM KILLINGS



MENÉ CULT



BRONZE ANDROID



2032

EXCALIBUR



THOR'S HAMMER



2033

SCYTHIAN DAGGER



MIRROR OF SMOKE



STAFF OF OSIRIS



IVORY ARTIFACTS



BLADE OF GWYNNEVER



2034

CATALYST



FINAL REGARDS

I hope you enjoyed my unification attempt!

As you can see, I had to rewrite the plot of some games, and because of this, I took some creative liberties to create my own versions of some facts too. Of course, as I said before, this is just my attempt at doing this, and I hope to see other people make their own attempts too.

At the end of the day, we still don't have much information about what will be done in an official unification, nor whether if there will even be a deeper effort on the part of Crystal Dynamics to truly unify everything cohesively at all. In the end, it's up to us fans to try and make that effort.

It took me over 3 weeks to write this document (Dec 22nd 2025 to Jan 10th 2026).

Anyway, it was fun. I guess that's all.

Happy Tomb Raiding!



This document was made by a Brazilian fan João Pedro (@_john.pe_) from **Tomb Raider United** (<https://www.instagram.com/tombraiderunited/>) based on informations from the official biographies of the main Tomb Raider eras (Classic, LAU Trilogy and Survivor) as well as other side media. The unification itself was made using these informations mixed with creative liberty. I don't own any of this, **and this document is not going to be monetized in any way.**

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