

Special FX

Wet Lara

Water FX

Waterfall

Water filling up

Splashes on surface

Bubble and dust particles

Underwater smash object

Wind FX on/off

Dust FX on floor

Rubble from climbable wall (loose masonry)

Smashable object – Dust rubble

Fire Particles

Fog Effect

Hanging fog volumes

Gunshot FX – Pistol + Shotgun

Ricochet sparks

Undead Knight smashes out of wall

Undead Knight sword sparks

Undead Knight rag doll when dead

Blood FX/ Goo from undead knight

Glowing crystal shard dagger.